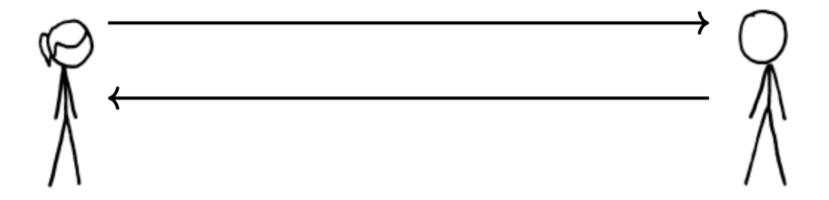
Computer and Network Security

Lecture 02: Intro to Cryptography

COMP-5370/6370 Fall 2023







Classification of Actors



First Party (1P)

 Is knowingly and intentionally present in a conversation

Second Party (2P)

Is knowingly and intentionally involved but not participating or present

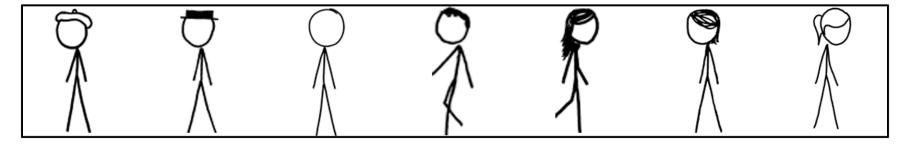
Third Party (3P)

- Is unknowingly and unintentionally present in a conversation
- Fourth Party (4P) is "3P of a 3P"

Security Archetypes



A **security archetype** is a named actor that is used as a representative of a nuanced actors and their capabilities/intentions.

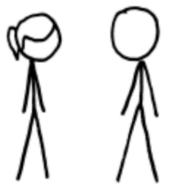


- CS-101 equivalent: "foo", "bar", "baz"
- Are not 100% set-in-stone
 - Context, speaker, audience are all factors

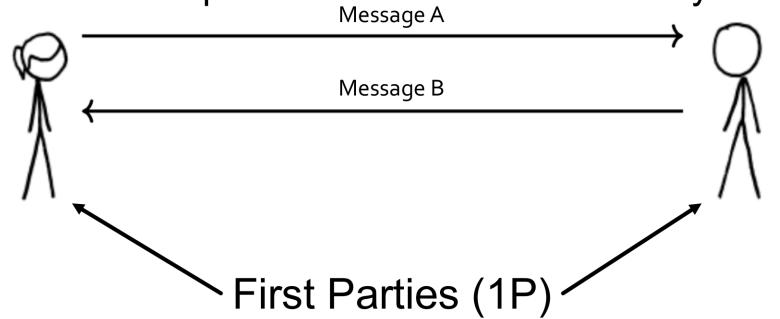
Alice and Bob



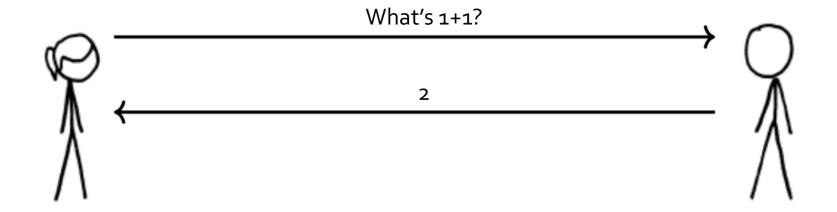
- Normal, benign users trying to communicate with each other
- Pass messages back and forth



Context-specific details abstracted away











So..uh...that's it?

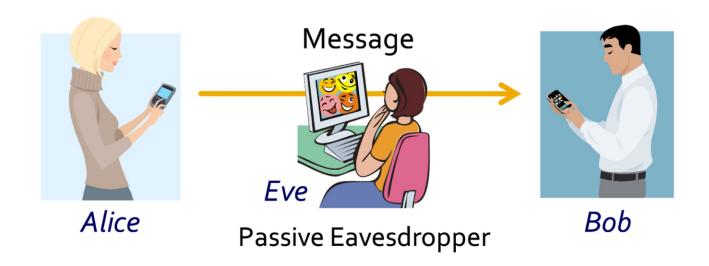


Eve the Eavesdropper

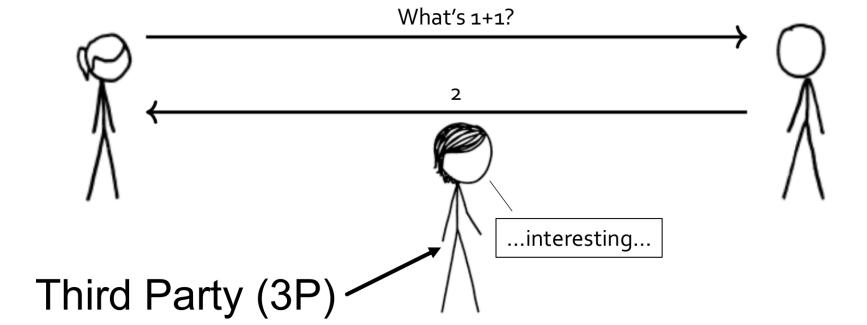


- A passive but malicious actor
- Can read messages but cannot modify, delay, discard, etc.



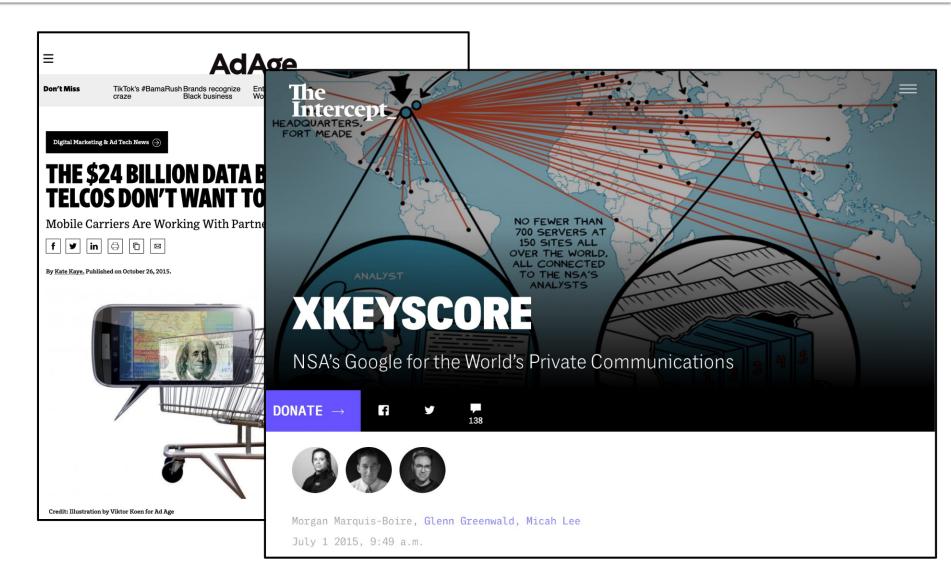






Foreshadowing





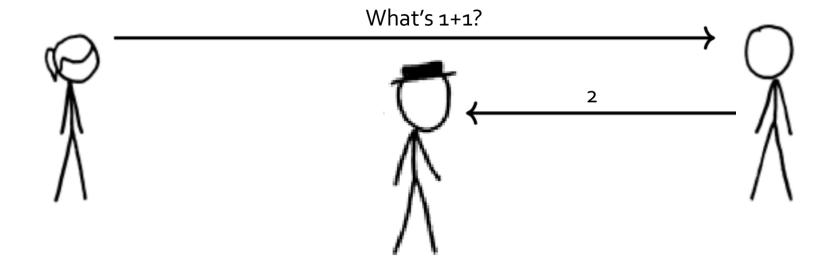
Malicious Mallory



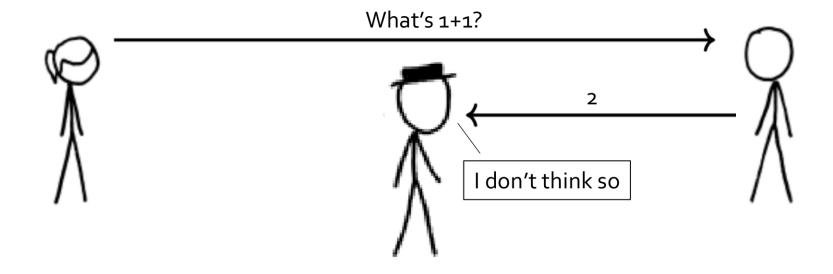
- An active and malicious actor
 - Has all passive capabilities (read messages)
 - Can modify/delay/discard messages
 - Can be an unintended end-point (MitM attack)



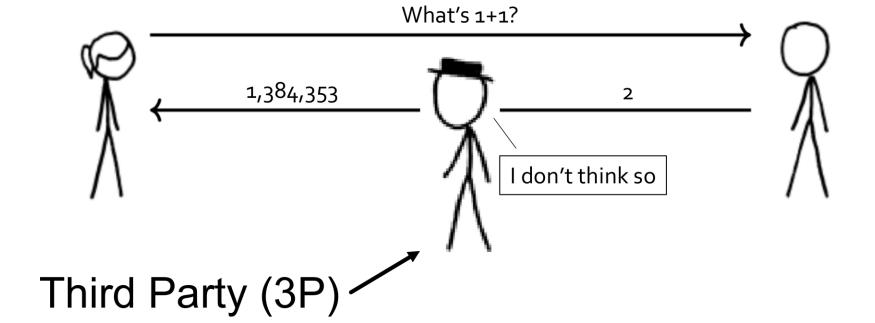












More Foreshadowing







Controls

Verizon Injecting Pe

Mobile Customers.

TECHNICAL ANALYSIS BY JACOB HOFFMAN-AND

Verizon users might want to start looking

serve advertisers, Verizon Wireless has

on its network to inject a cookie-like tra header called X-UIDH, is sent to every u

from a mobile device. It allows third-pa

deep, permanent profile of visitors' web

Verizon apparently created this mechan

it has privacy implications far beyond th

about Verizon's own use of the header.

others to find out about Verizon users. T

cookie, but does so in a way that is shoc

privacy. Worse still, Verizon doesn't let

functions even if you use a private brow

whether the header is injected in your to

amibeingtracked.com over a cell data co

How X-UIDH Works, and Wh



National Cyber Awareness System > Alerts > Lenovo Superfish Adware Vulnerable to HTTPS Spoofing

Alert (TA15-051A)

More Alerts

Lenovo Superfish Adware Vulnerable to HTTPS Spoofing

Original release date: February 20, 2015 | Last revised: September 30, 2016

Print Tweet Send Share



Overview

Superfish adware installed on some Lenovo PCs install a non-unique trusted root certification authority (CA) certificate, allowing an attacker to spoof HTTPS traffic.

Starting in September 2014, Lenovo pre-installed Superfish Visual Discovery spyware on some of their PCs. This software intercepts users' web traffic to provide targeted advertisements. In order to intercept encrypted connections (those using HTTPS), the software installs a trusted root CA certificate for Superfish. All browser-based encrypted traffic to the Internet is intercepted, decrypted, and re-encrypted to the user's browser by the application – a classic man-in-the-middle attack. Because the certificates used by Superfish are signed by the CA installed by the software, the browser will not display any warnings that the traffic is being tampered with. Since the private key can easily be recovered from the Superfish software, an attacker can generate a certificate for any website that will be trusted by a system with the Superfish software installed. This means websites, such as banking and email, can be spoofed without a warning from the

Although Lenovo has stated they have discontinued the practice of pre-installing Superfish VisualDiscovery, the systems that came with the software already installed will continue to be vulnerable until corrective actions have been taken.

To detect a system with Superfish installed, look for a HTTP GET request to:

superfish.aistcdn.com

Systems Affected

Lenovo consumer PCs that have Superfish VisualDiscovery installed.

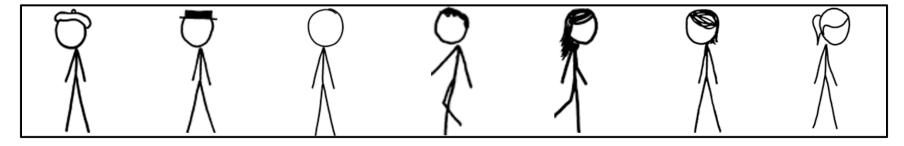
Description

browser.

Security Archetypes



A **security archetype** is a named actor that is used as a representative of a nuanced actors and their capabilities/intentions.



- CS-101 equivalent: "foo", "bar", "baz"
- Are not 100% set-in-stone
 - Context, speaker, audience are all factors
- More can be defined based on needs

Classification of Actors



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 Is knowingly and intentionally involved but not participating or present

Third Party (3P)

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Classification of Abilities



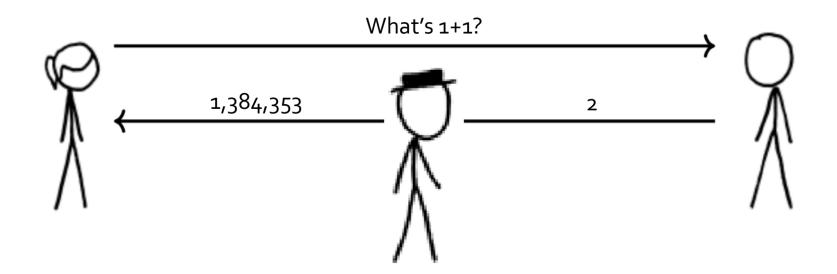
Passive Actor

Has the ability to look but not touch

Active Actor

Has the ability to look and touch





Classification of Abilities



Passive Actor

Has the ability to look but not touch

Active Actor

Has the ability to look and touch

Man-in-the-Middle Actor (MitM)

- Sub-class of Active Attacker
- Usually requires "on path" vantage point



We should probably use something better.



...yeah, but what?



What is desired?



What do you want when talking to your friends and family?

What do you want when talking to your doctor or lawyer?

What do you want when talking to Comcast, University, other org/company?

Classical CIA Triad





- Canonical security properties (baseline)
- You will see this EVERYWHERE
- It not bad but it's overly vague and can be interpreted many different ways

Security Properties



- Confidentiality
- Availability
- Integrity
- Resiliency
- Authentication
- Nonrepudiation
- Forward-Secrecy
- Authenticity
- Anonymity
- Many, many more

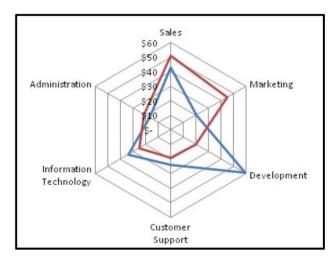
- Characterize system at abstract level
- Make it easy to describe protections provided
- Make it easy to describe protections not provided

Security Properties



- Confidentiality
- Availability
- Integrity
- Resiliency
- Authentication
- Nonrepudiation
- Forward-Secrecy
- Authenticity
- Anonymity
- Many, many more

- Some properties make others harder
- Sometimes, have to make trade-offs



Properties of Secure Channel



A **secure channel** is a mechanism that allows Alice and Bob to communicate with the properties of:

- Confidentiality
 - Messages can't be read by a 3rd party (3P)
- Message Integrity
 - Messages can't be unknowingly modified by 3P
- Sender Authenticity
 - Valid messages creatable only by a 1P actor

Cryptography



 Used for millennia to protect comms.



Cipher Disk

Cryptography



- Used for millennia to protect comms.
- Comes in many forms/constructions



Cryptography



- Used for millennia to protect comms.
- Comes in many forms/constructions
- Until the Internet, was largely unused by normal people



Enigma Machine

Don't Forget...



"Crypto" means Cryptography!

So sayth Shady Professor



...and everyone else





WARNING



I AM NOT A CRYPTOGRAPHER

WARNING



YOU ARE NOT A CRYPTOGRAPHER

Real Cryptography



Theorem 19.18. The AND protocol (P, V) is a Sigma protocol for the relation \mathcal{R}_{AND} defined in (19.22). If (P_0, V_0) and (P_1, V_1) provide knowledge soundness, then so does (P, V). If (P_0, V_0) and (P_1, V_1) are special HVZK, then so is (P, V).

Proof sketch. Correctness is clear.

For knowledge soundness, if (P_0, V_0) has extractor Ext_0 and (P_1, V_1) has extractor Ext_1 , then the extractor for (P, V) is

$$Ext((y_0, y_1), ((t_0, t_1), c, (z_0, z_1)), ((t_0, t_1), c', (z'_0, z'_1)) :=$$

$$(Ext_0(y_0, (t_0, c, z_0), (t_0, c', z'_0)), Ext_1(y_1, (t_1, c, z_1), (t_1, c', z'_1))).$$

For special HVZK, if (P_0, V_0) has simulator Sim_0 and (P_1, V_1) has simulator Sim_1 , then the simulator for (P, V) is

$$Sim((y_0, y_1), c) := ((t_0, t_1), (z_0, z_1)),$$

where

$$(t_0, z_0) \stackrel{\mathbb{R}}{\leftarrow} Sim_0(y_0, c)$$
 and $(t_1, z_1) \stackrel{\mathbb{R}}{\leftarrow} Sim_1(y_1, c)$.

A Graduate Course in Applied Cryptography
Dan Boneh and Victor Shoup
https://toc.cryptobook.us/

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For knowledge soundness, if (P_0, V_0) has extractor Ext_0 and (P_1, V_0) has extractor for (P, V) is

$$Ext\Big((y_0,y_1),((t_0,t_1),c,(z_0,z_1)),((t_0,t_1),c,(z_0',z_1')):= \\ \Big(Ext_0(y_0,(t_0,c,z_0),(t_0,z',z_1')),Ext_1(y_1,(t_1,c,z_1),(t_1,c',z_1'))\Big).$$

For special HVZK, if (P_0, V_1) to simulator Sim_0 and (P_1, V_1) has simulator Sim_1 , then the simulator for (P, V) is

$$m((y_0, y_1), c) := ((t_0, t_1), (z_0, z_1)),$$

where

$$(t_0, z_0) \stackrel{\mathbb{R}}{\leftarrow} Sim_0(y_0, c)$$
 and $(t_1, z_1) \stackrel{\mathbb{R}}{\leftarrow} Sim_1(y_1, c)$.

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What is Cryptography?



Cryptography Is

- Fundamental tool of security & privacy
- Extremely well studied by math-ppl
- A tool in the toolbox to use when useful
- A whole lot of fun to use and break

Cryptography Is Not

- An S&P cure-all
- Reliable unless expertly implemented it
- Reliable unless deeply reviewed and tested
- Something you can learn in a weekend, month, or year

Randomness



Random data is unpredictable bits to the attacker without any pattern or structure.

- Any bit has exactly the same chance of:
 - Being 0 (50%)
 - Being 1 (50%)
- Computers are really bad at randomness

True Randomness



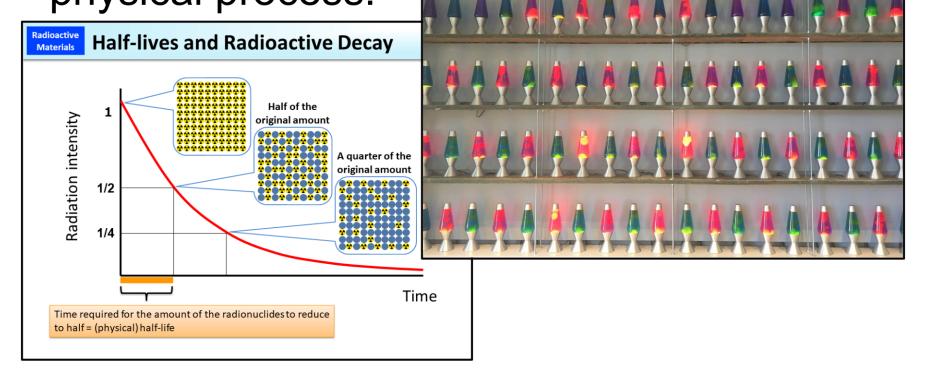
True random data can not be created, it can only be measured from an external physical process.



True Randomness



True random data can not be created, it can only be measured from an external physical process.



True Randomness



True random data can not be created, it can only be measured from an external physical process.

- Must be measured in secret
- Is extremely slow and scarce
- Makes fast computer slow

Pseudorandomness



Pseudorandom data mimics the properties of random data but is deterministically generated based on an input.

- Computers are very good at doing very tedious things very quickly
- Less "random" than true randomness
- More achievable than true randomness

Pseudorandom Number Generator (PRNG)



A Pseudorandom Number Generator (PRNG) maps a k-bit random input to an n-bit pseudorandom output (n > k).

- Used to "expand" randomness into more random-like data
- Use a secret "seed" (s) for unpredictability

Pseudorandom Number Generator (PRNG)



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- Used to "expand" randomness into more random-like data
- Use a secret "seed" (s) for unpredictability
- Not safe for generating keys
- Safe for some uses crypto usage but only SOME uses

CSPRNG



A Cryptographically Secure
Pseudorandom Number Generator
(CSPRNG) maps a k-bit random input to arbitrary-length pseudorandom outputs.

- Only trustworthy way to generate arbitrary amounts of randomness from a seed
- Safe for generating keys and all other randomness needed for cryptography

Canonical Randomness Sources



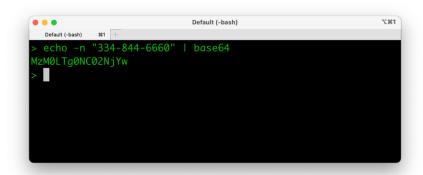
- | /dev/urandom
 - Kinda-random source of bytes
 - Always generates data even if they're notreally-random (i.e. non-blocking device)
- | /dev/random
 - Really random source of data
 - Pauses if can not safely generate more data at current time (i.e. blocking device)

Real-World Randomness



MzM0LTg0NC02NjYw

F4azy60COct7umd



```
Default (-bash)

Default (-bash)

Default (-bash)

T#1

> dd if=/dev/random bs=1 count=12 | base64

12+0 records in

12+0 records out

12 bytes transferred in 0.000031 secs (387167 bytes/sec)

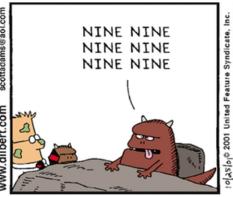
F4Aazy60C0ct7umd

> 1
```

Real-World Randomness







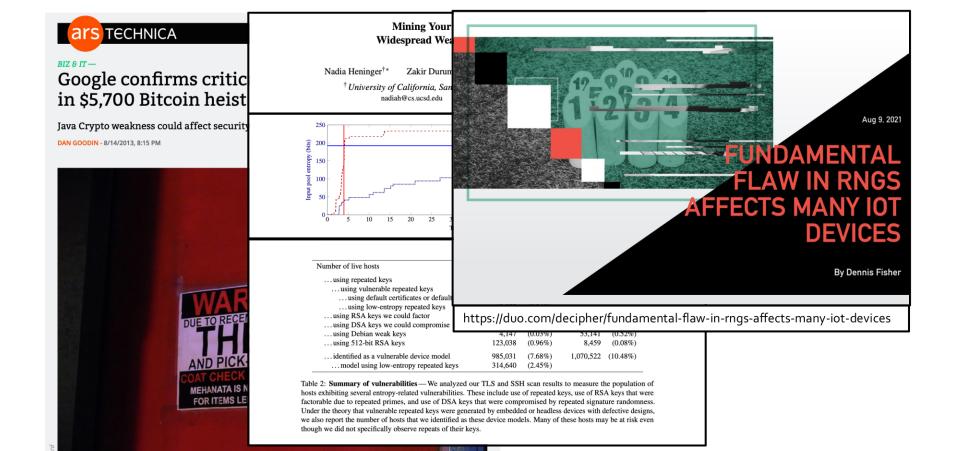


"Random" isn't always random

```
int getRandomNumber()
{
    return 4; // chosen by fair dice roll.
    // guaranteed to be random.
}
```

Poor Randomness Sources cause Major Vulnerabilities





Seeding with Time is BAD



```
Random gen = new Random();
gen.setSeed(
  new Date().getTime()
);
Int val = gen.nextInt();
```

- Computers tell time since the "epoch"
 - 01Jan1970 @ 00:00
 - Increments of seconds, ms, or ns
- 1 year =~= 34B ms
 - Approx 2³⁵ ms
- < 1 hour to try all w/ a VERY naïve implementation

Brute Force Attacks



Brute-force attacks consist of trying *all* possibilities until the correct one is found.

- Rarely the most efficient
- Usually trivially scalable via concurrency
- 100% successful given enough time
- Defense: Make "enough time" infeasible
 - Order of "heat death of the universe"

Properties of Secure Channel



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- Confidentiality
 - Messages can't be read by a 3rd party (3P)
- Message Integrity
 - Messages can't be unknowingly modified by 3P
- Sender Authenticity
 - Valid messages creatable only by a 1P actor

Properties of Secure Channel



Is a secure source of randomness sufficient for achieving a secure channel?

- Confidentiality
- Message Integrity
- Sender Authenticity

No. But is necessary for achieving a secure channel.

Computer and Network Security

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COMP-5370/6370 Fall 2023



Course Notes



Project 1A is live and due in two weeks

Schedule (1st half) (subject to change)				
1	Tu (20Aug2024)	Lecture	Security Mindset & Overview	slides
	We (21Aug2024)	Release	Project 1A	assn spec makefile EX



```
Input: (<abc:defs>)
```



```
Input: (<abc:defs>)
```

Data-Type: map

A nosj map is a sequence of zero or more key-value pairs that take the form of "<key-1:value-1,key-2:value-2,...>" similar to the conceptual hash-map data structure. A nosj map MUST start with the two character "BEGIN" sequence ("<") and end with the two-character "END" sequence (">)"). Map keys MUST be an ascii-string consisting of one or more lowercase ascii letters ("a" through "z" / 0x61 through 0x7a) only. Map values may be any of the three canonical nosj data-types (map, string or num) and there is no specification-bound on how many maps may be nested within each other. Though map values are not required to be unique, map keys MUST be unique within the current map (though they may be duplicated in maps at other levels of "nesting").

Examples:

Marshalled nosi man: (<v:abcds>)



```
Input: (<abc:defs>) Key: "abc"
```

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Examples:

Marshalled nosi man: (<v:abcds>)



```
Input: (<abc:defs>) Key: ''abc''
```

A nosj string is a sequence of ascii bytes which can be used to represent arbitrary internal data such as ascii, unicode, or raw-binary. There are two distinct representations of a nosj string data-type as described below.

Representation #1: Simple-Strings
In the simple representation, the string is restricted to a set of commonly-used ascii characters which (according to our extensive market survey) are the most-liked by humans (i.e. upper and lowercase ascii letters, ascii digits, spaces (" " / 0x20), and tabs ("\t" / 0x09)). Simple-strings are followed by a trailing "s" which is NOT part of the data being encoded.

Examples:

Data-Type: string



```
Input: (<abc:defs>)
```

Key: "abc"

Value: "def"

Data-Type: string

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Examples:



You are not required to complete this project in a specific language but Python, Java, and Golang are highly recommended by the instructor. If you wish to use any language outside of these three, you MUST discuss with the instructor prior to 28Aug2024 to ensure that the auto-grader tooling can handle/be patched to handle your chosen language. Allowable compiler/interpreter versioning, dependencies, build system, etc. must be discussed and agreed upon but other than being readily available on the current Ubuntu distros without UI requirements, they are negotiable. The instructor will not forbid any specific language in its totality but will beg you not to use a memory unsafe language for reasons that you will come to understand during this course.

Project 1A Pro-Tips



- Don't focus on what your code should be doing, focus on what your code can be fed
- Apply Software Engineering principles
 - Unit-testing, isolated responsibilities, etc.
- You can not patch/re-use a JSON parser
- You can use built-in libraries in your code

READ THE SPEC AGAIN

CTF This Weekend





The Auburn University
Ethical Hacking Club
and
Auburn Cyber Research
Center present



CyberFire Puzzles

By Los Alamos National Laboratory

August 23rd - 25th, 2024

Brown-Kopel Engineering Student Center
23rd: Kick-Off Event 6pm-8pm
24th: Competition 10am - End of Day
25th: Competition 10am - 5pm

Admission \$30 EHC Members \$25 (Due by noon on 8/21) Late Admission \$35 (Available at the Door)



Visit aub.ie/cyberfire2024 for more information





- "Capture the Flag" challenges
- Register via link in your email
 - \$30 registration but meals
 - + snacks/drinks provided

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