

Computer and Network Security

Lecture 17: WWW & Web Attacks

COMP-5370/6370
Fall 2025



Firewalls



A **firewall** is a generic name for a network-level defense tactic that blindly applies a rule-based policy to network traffic.

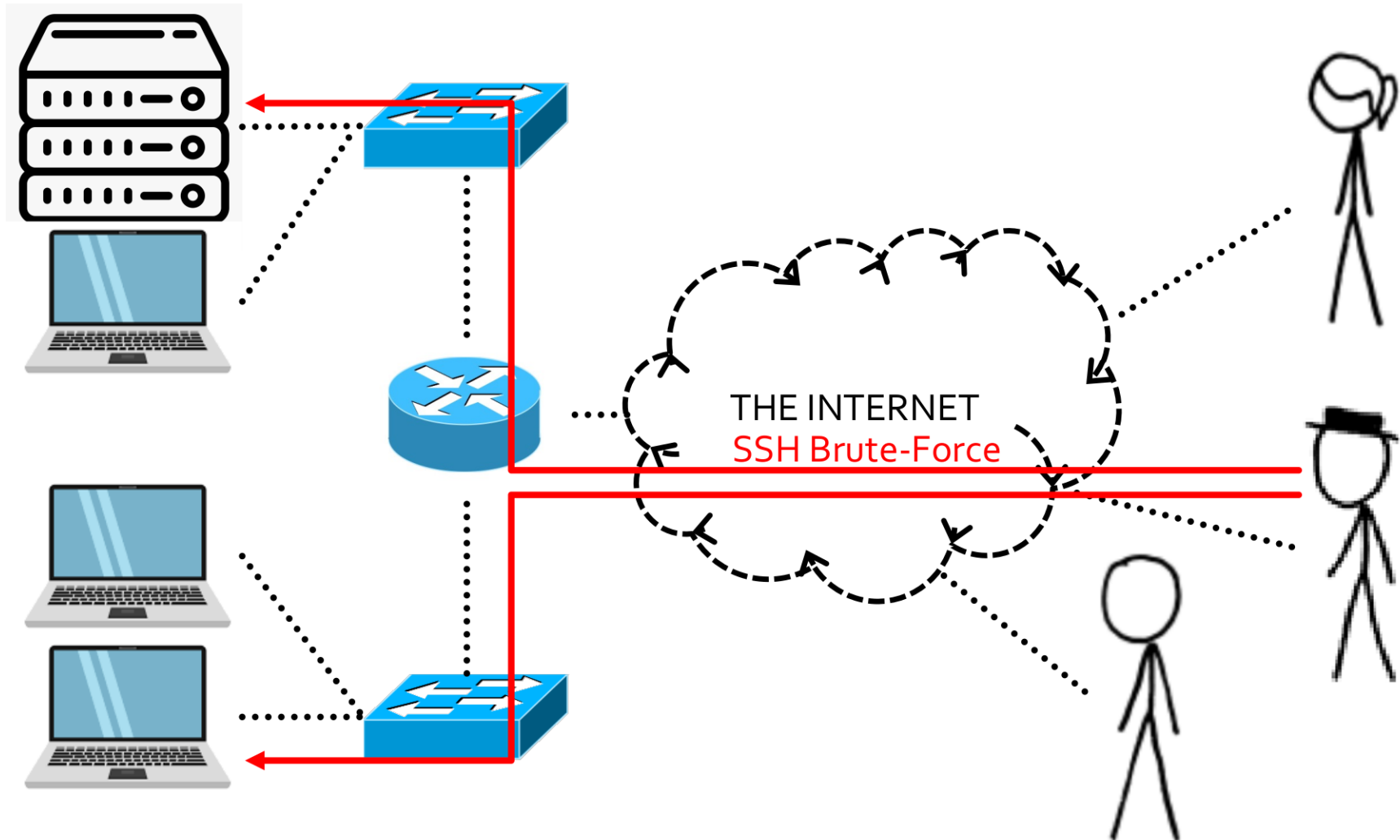
- Operate on L3 and L4 (IPs and TCP/UDP)
- Logically, the rules are straight-forward
 - **DO** allow port 80 (HTTP)
 - **DON'T** allow port 22 (SSH)
 - **DON'T** allow port 21 (FTP) **UNLESS** comes from *<remote office IP>*

Firewall Implementations

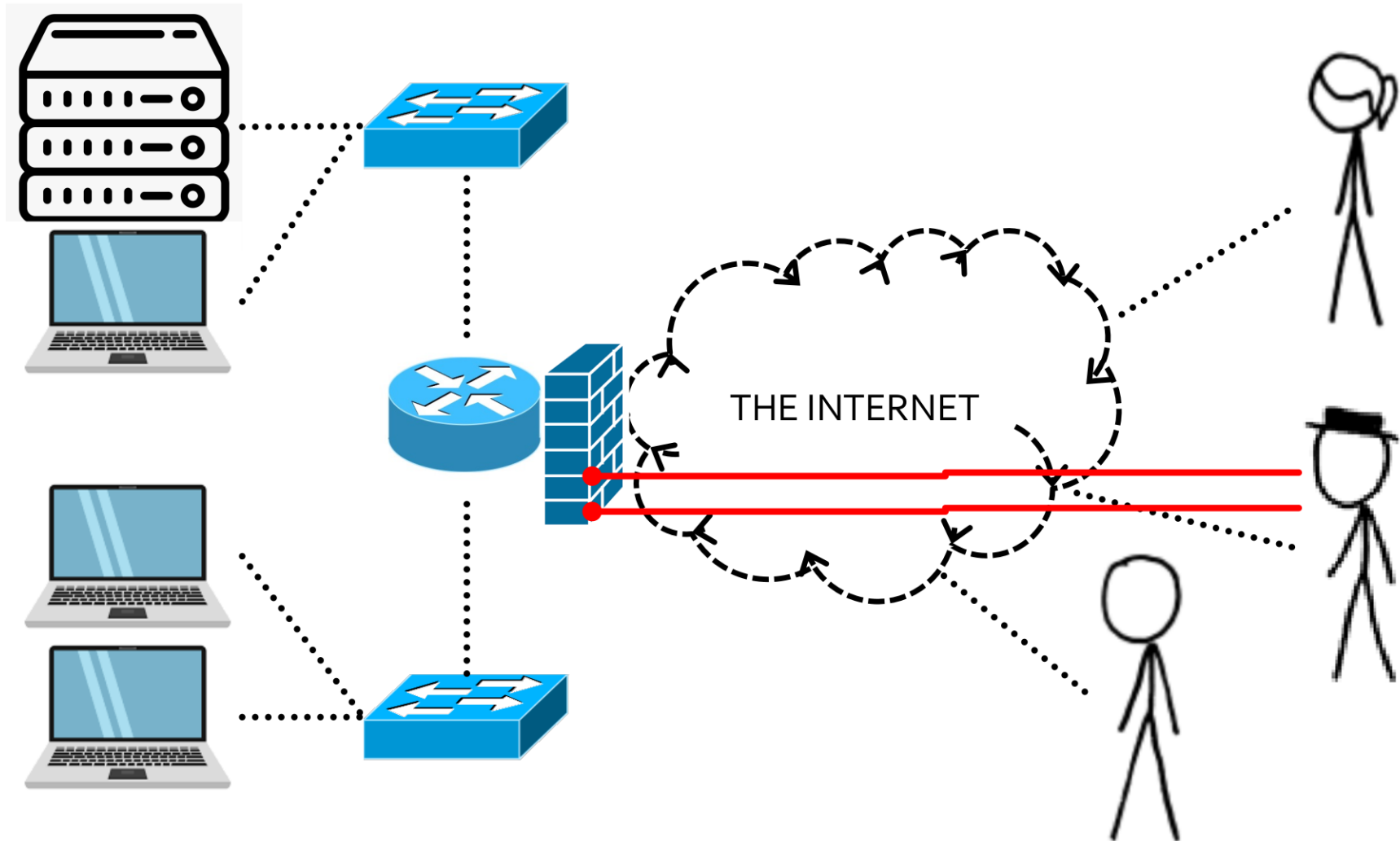


- Network-based
 - Runs as own device in front of many devices
 - **PRO:** Single management point
 - **CON:** Complex rules for complex networks

External Attacks



External Attacks

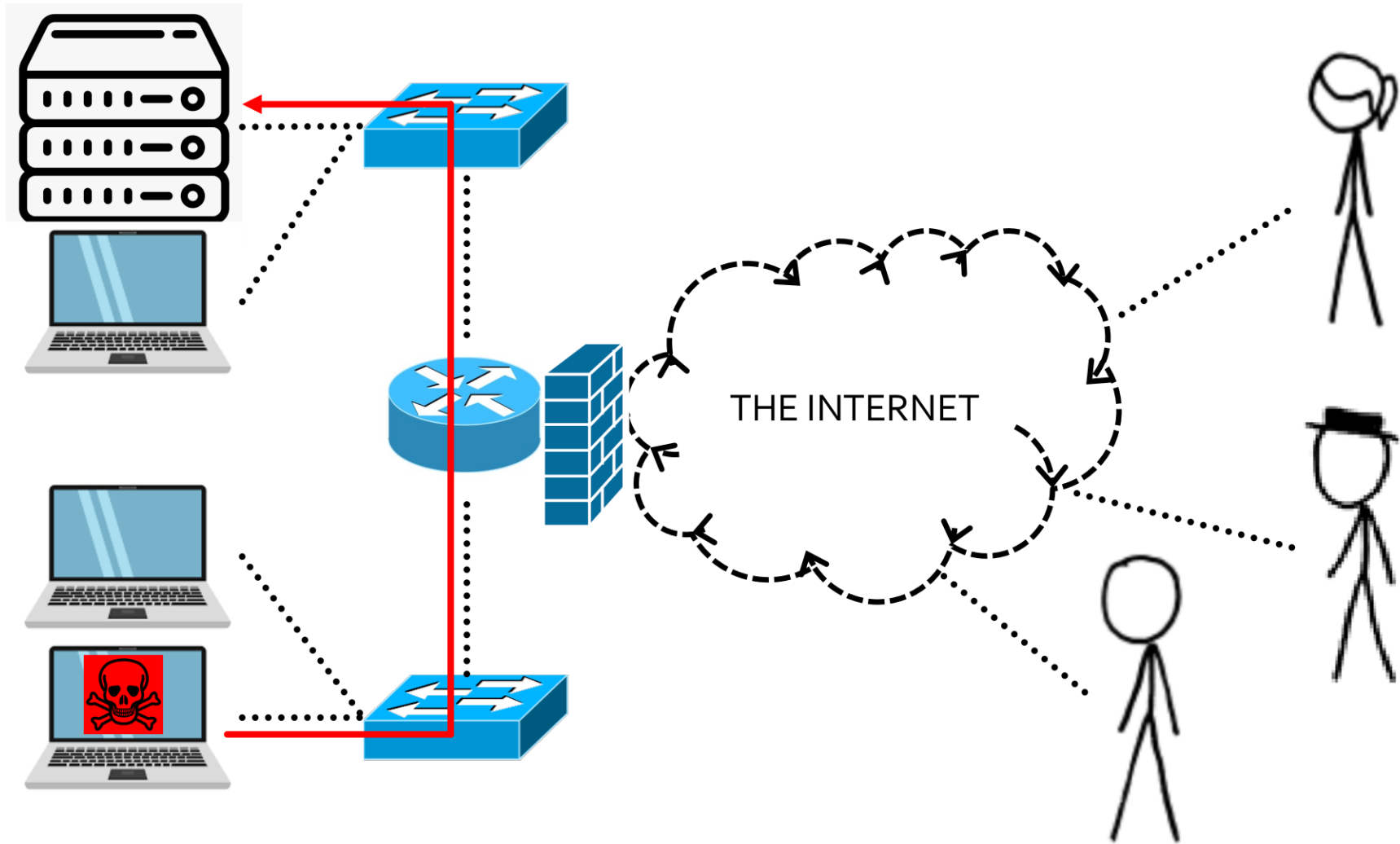


Firewall Implementations

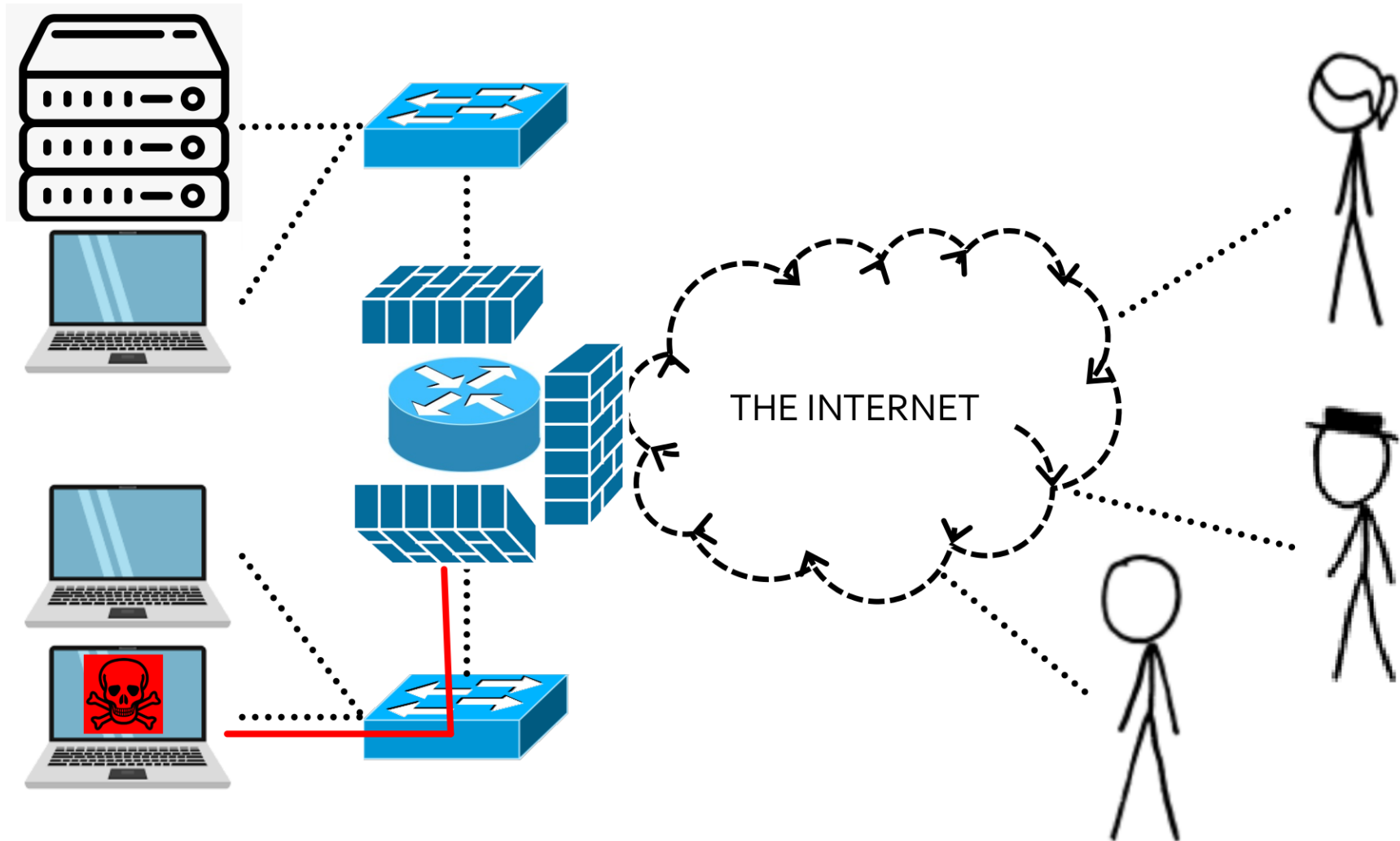


- Network-based
 - Runs as own device in front of many devices
 - **PRO:** Single management point
 - **CON:** Complex rules for complex networks
 - **CON:** Stationary, single view-point

Internal Attacks



Block Internal Attacks

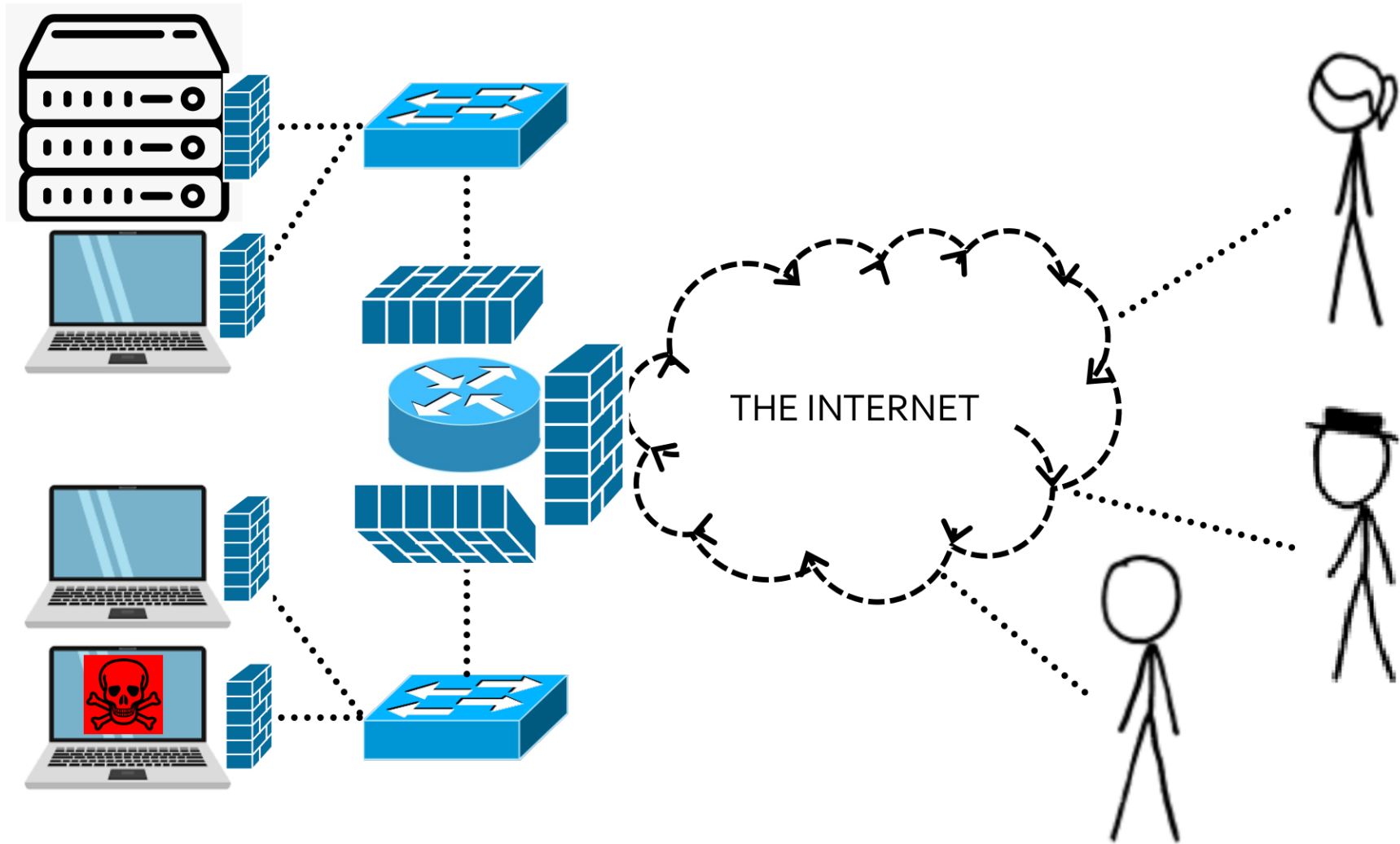


Firewall Implementations



- Network-based
 - Runs as own device in front of many devices
 - **PRO:** Single management point
 - **CON:** Complex rules for complex networks
- Host-based Firewalls
 - Runs on each individual devices for itself
 - **PRO:** Devices can have different rule sets
 - **CON:** More to manage and update

Not-Awful Network Topology

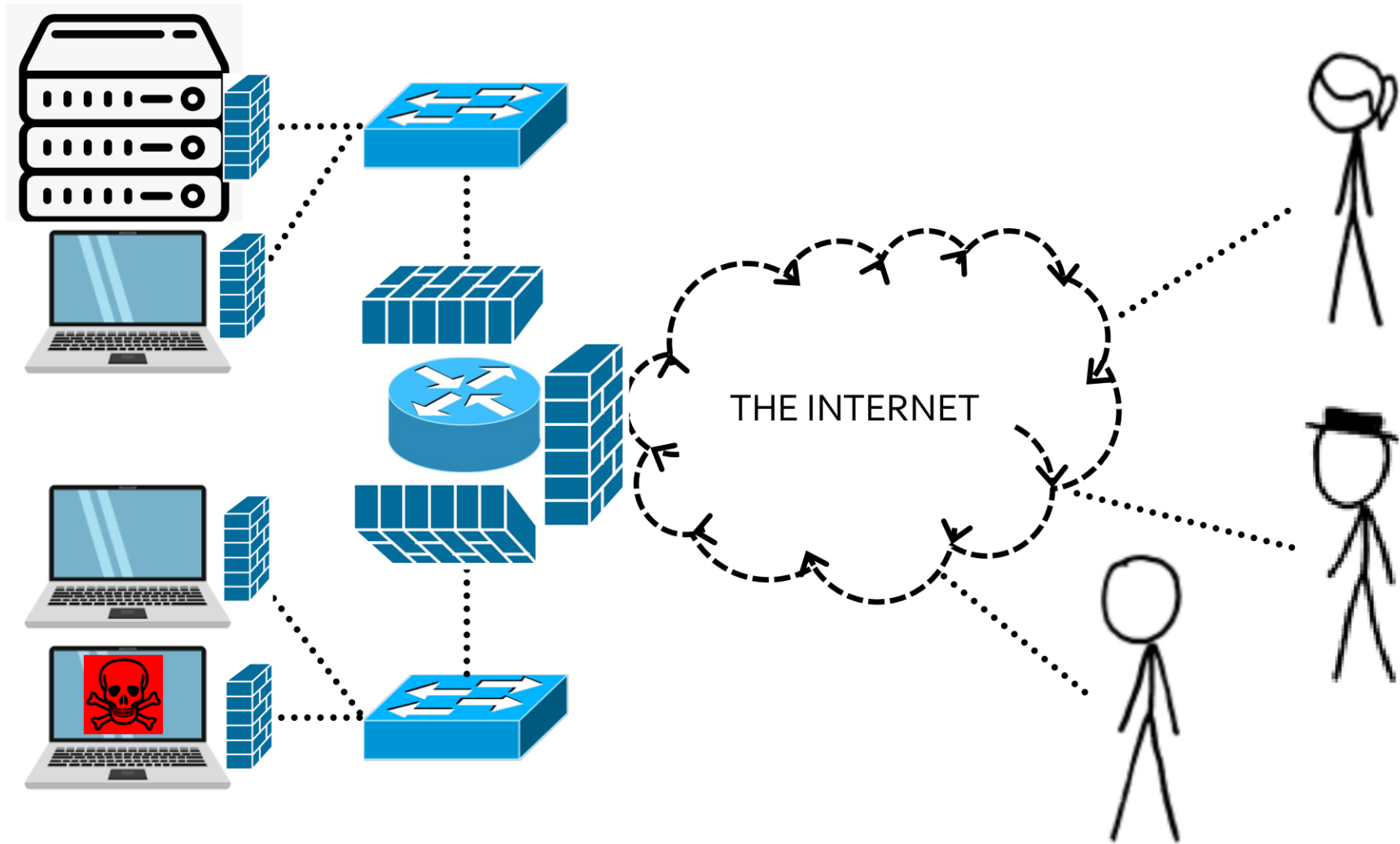


Firewall Options in 2025

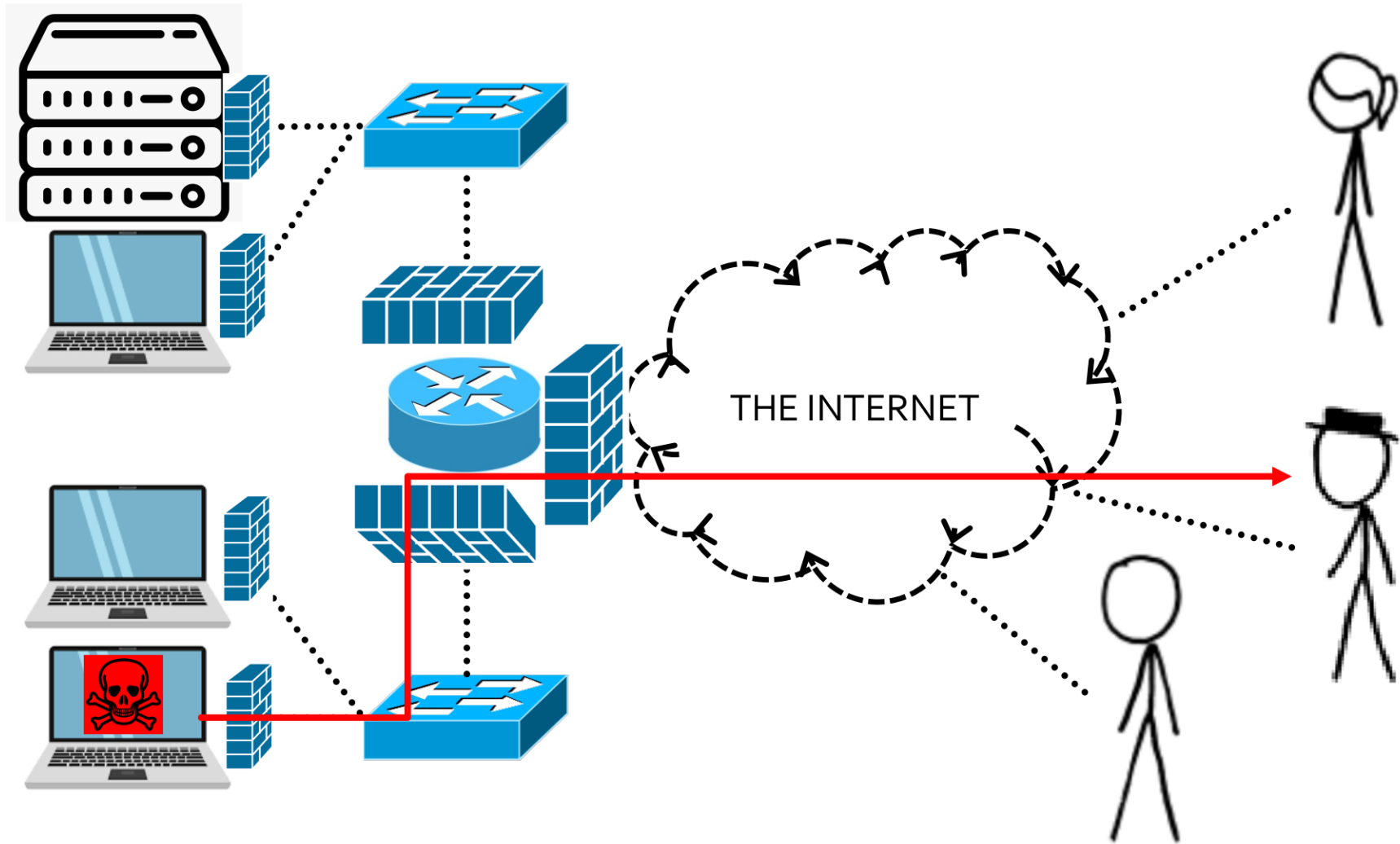


- Most network devices have some sort of built-in firewall
 - Including most consumer-grade equipment
- All standard OSes have built-in firewalls
 - Linux – iptables / UFW / pf / nftables
 - Windows – Windows Firewall
 - macOS – Firewall
- **IoT and embedded devices often lack ☹️**
 - Rely on network-level to handle

Not-Awful Network Topology



Not-Awful Network Topology



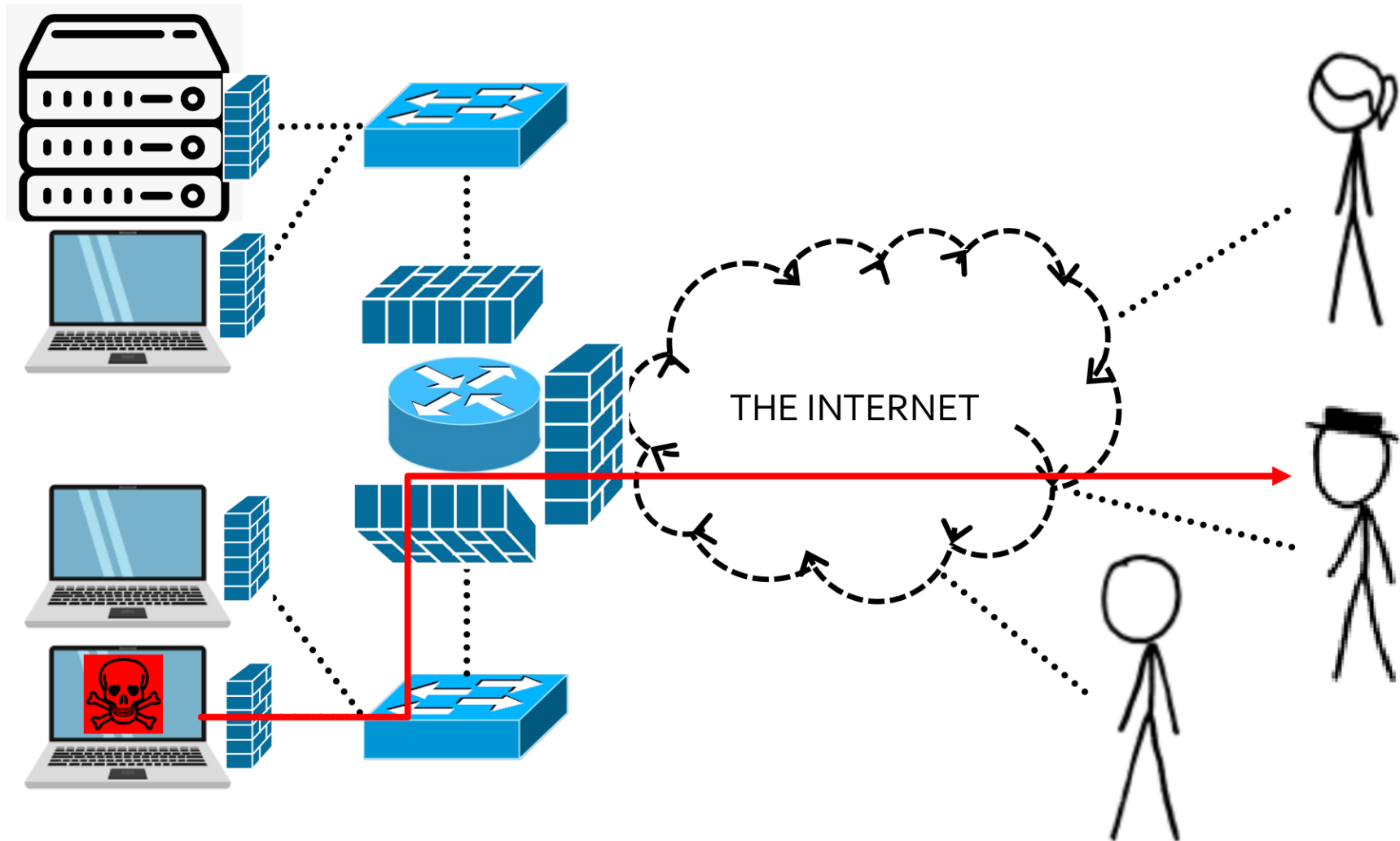
Intrusion Detection System (IDS)



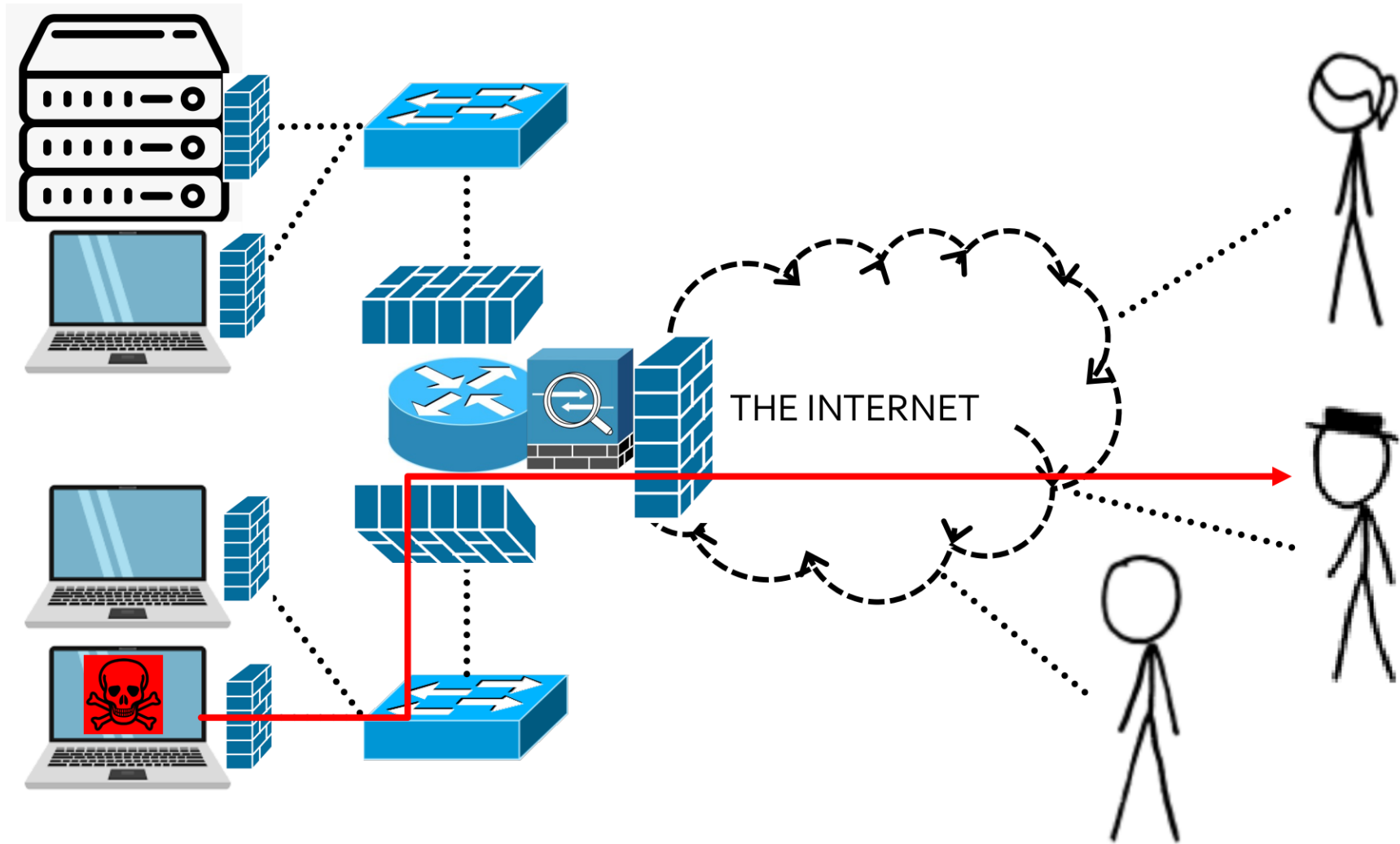
An **Intrusion Detection System (IDS)** is a network *monitoring* component that is able to *watch* for signs of maliciousness.

- Capable of granular and complex rules
 - Beyond L3/L4 headers
 - “Deep Packet Inspection” (DPI)

Not-Awful Network Topology



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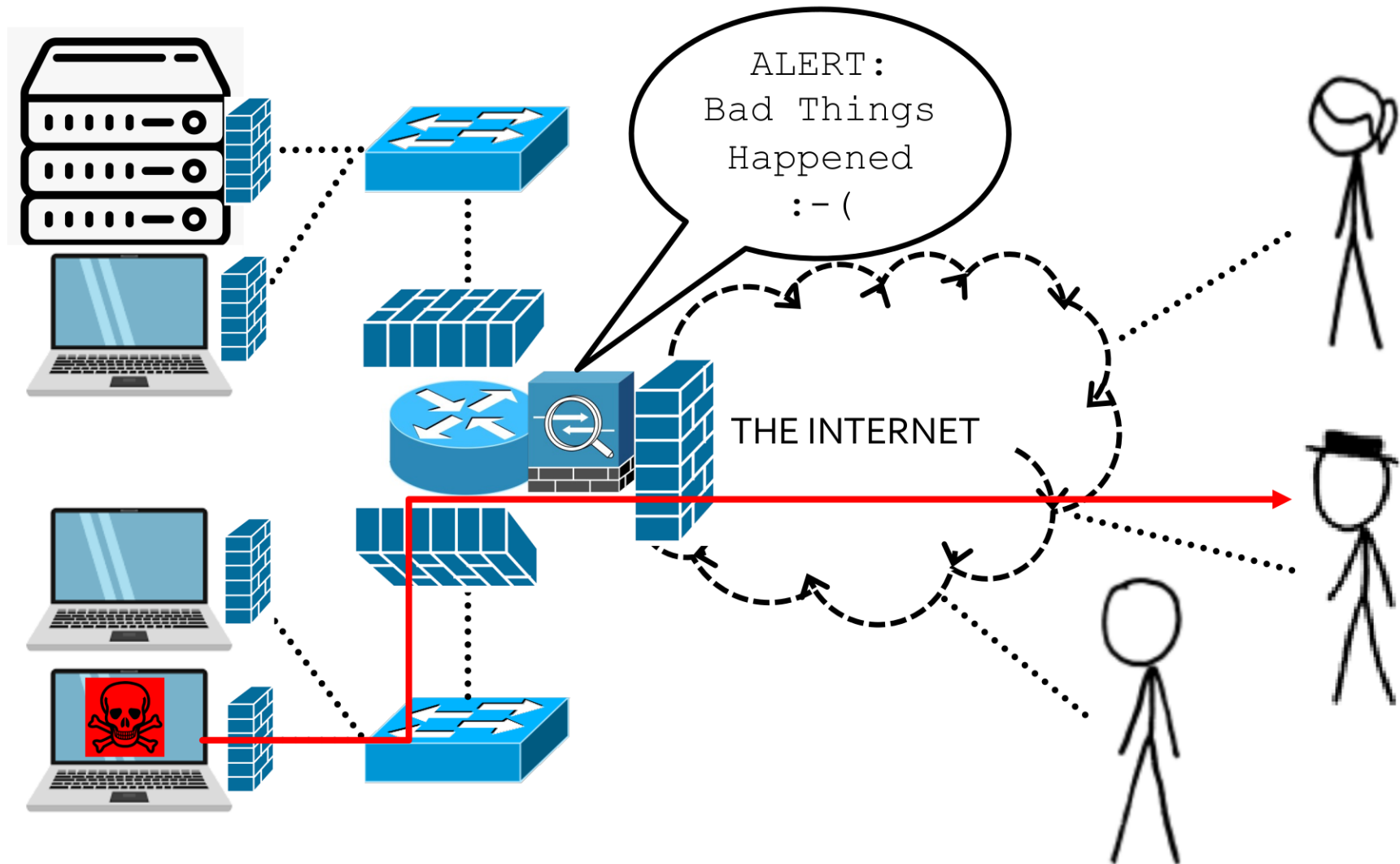
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Intrusion Prevention System (IPS)



An **Intrusion Prevention System (IPS)** is a type of IDS which is able to actively block maliciousness when found.

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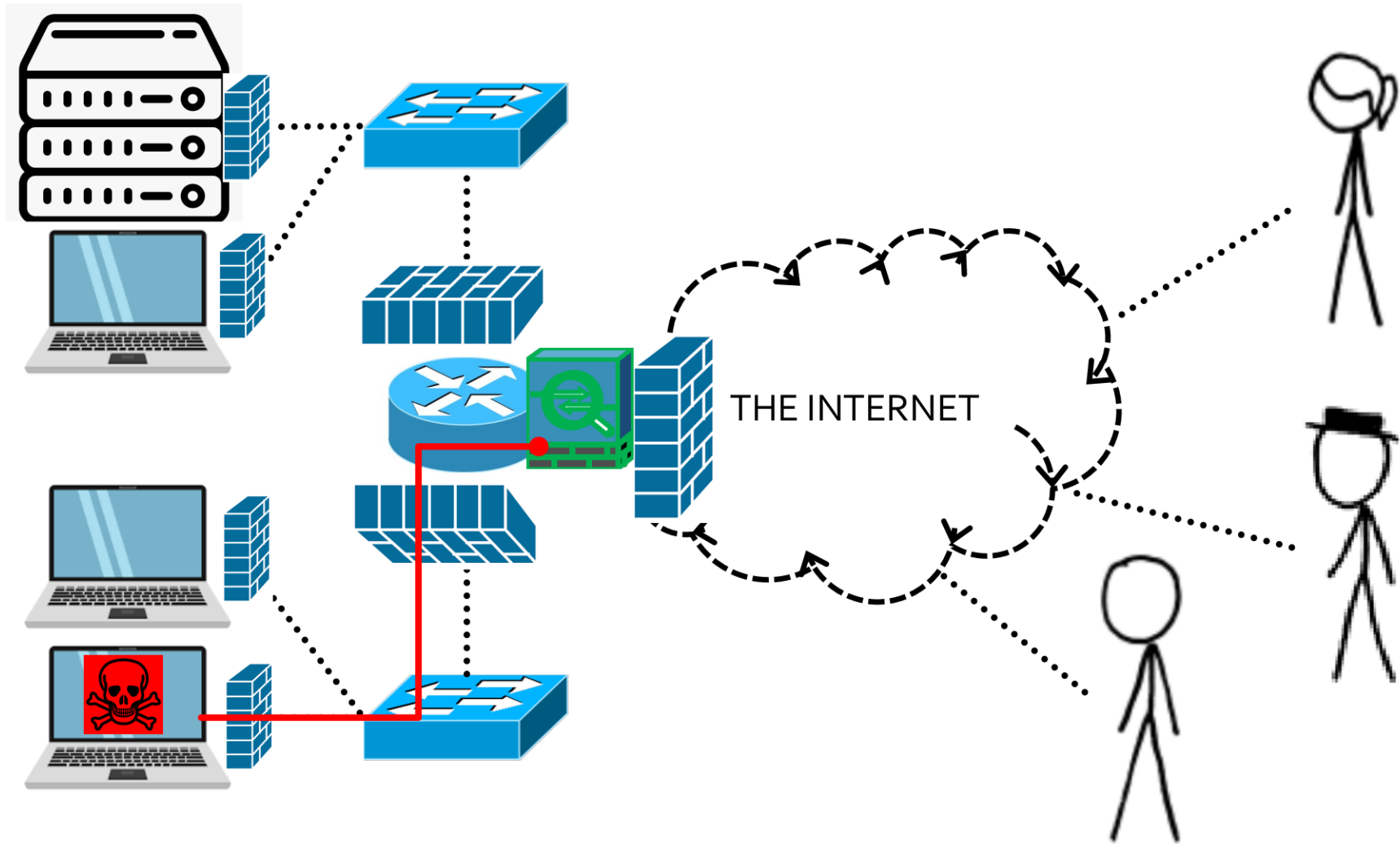
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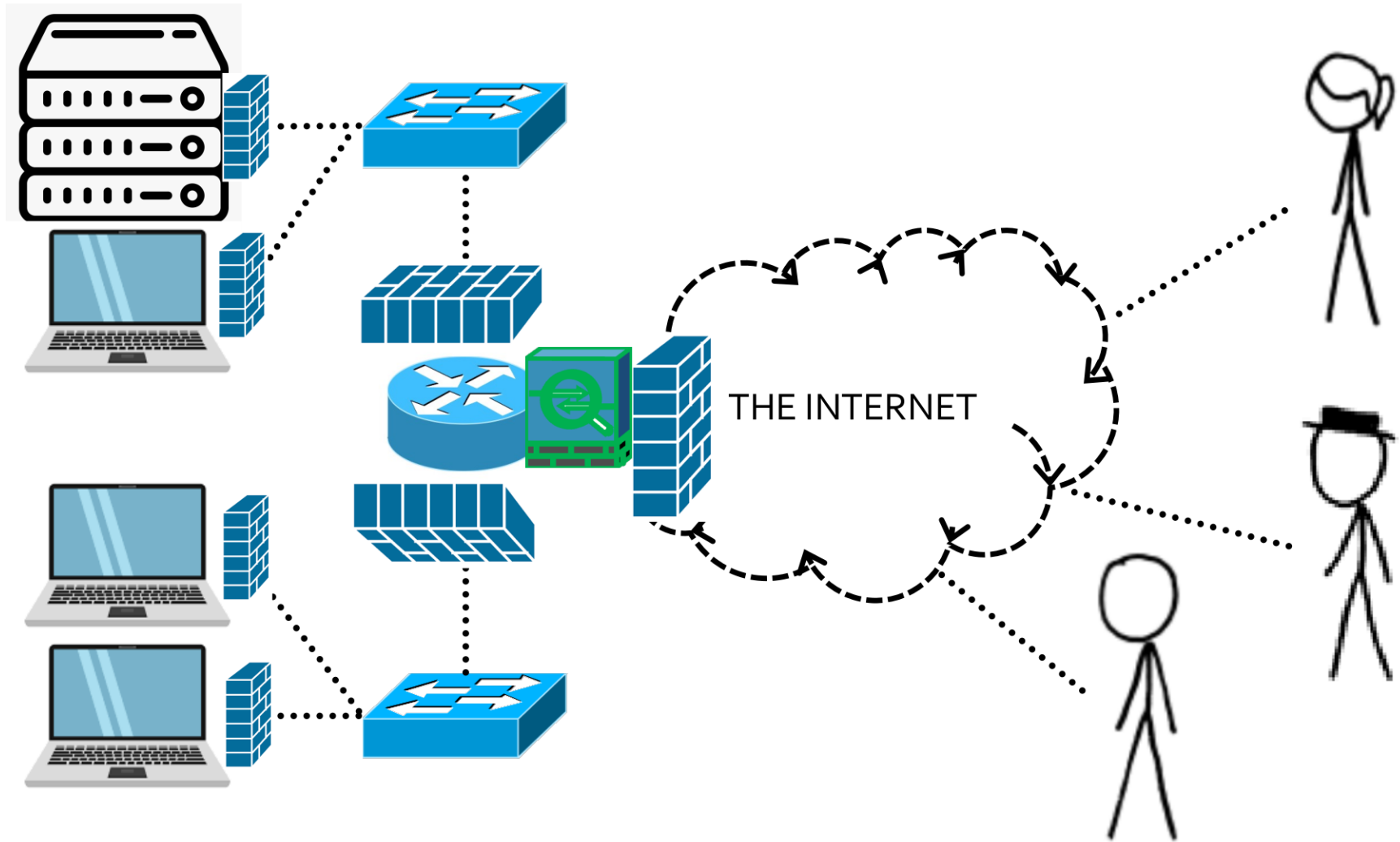


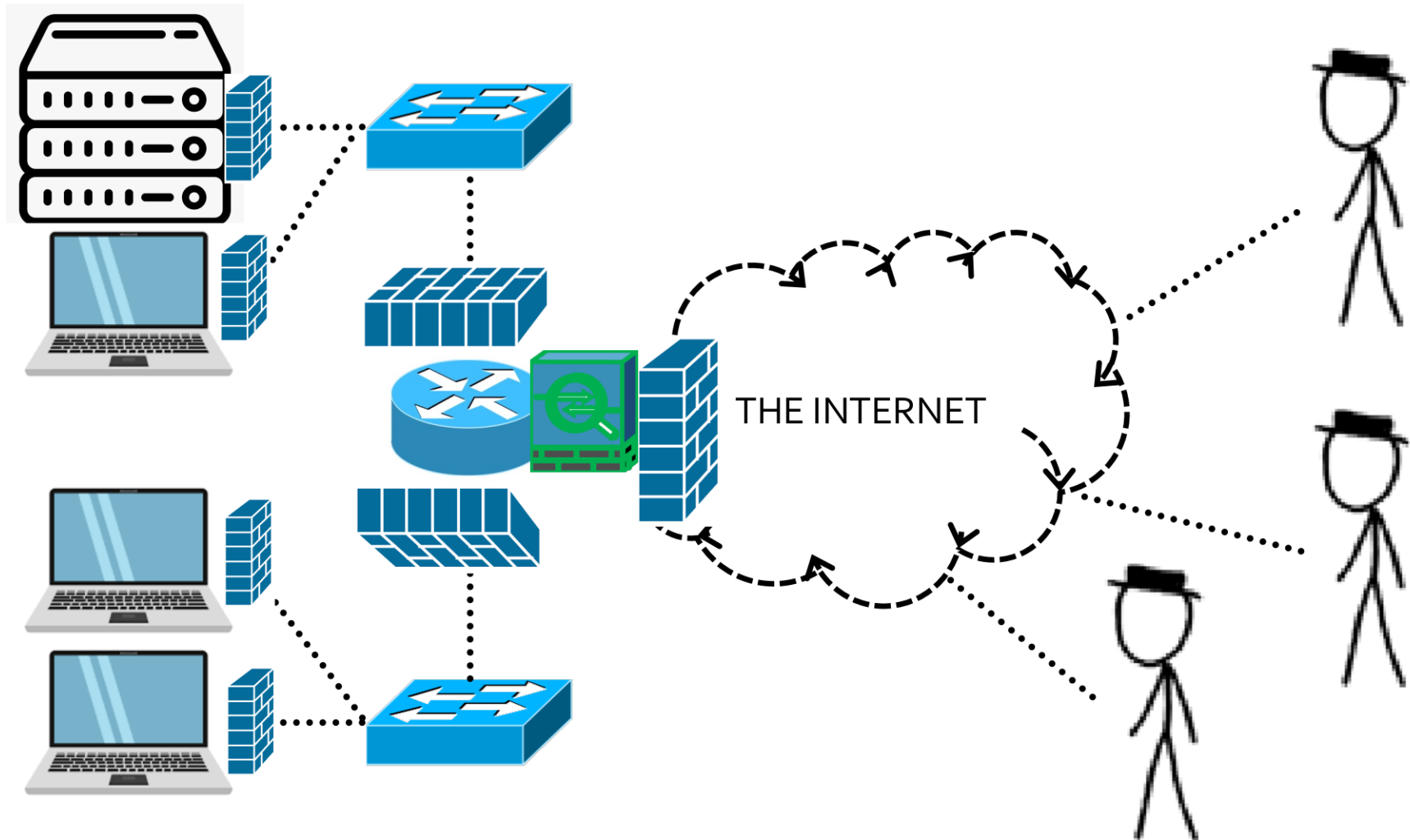
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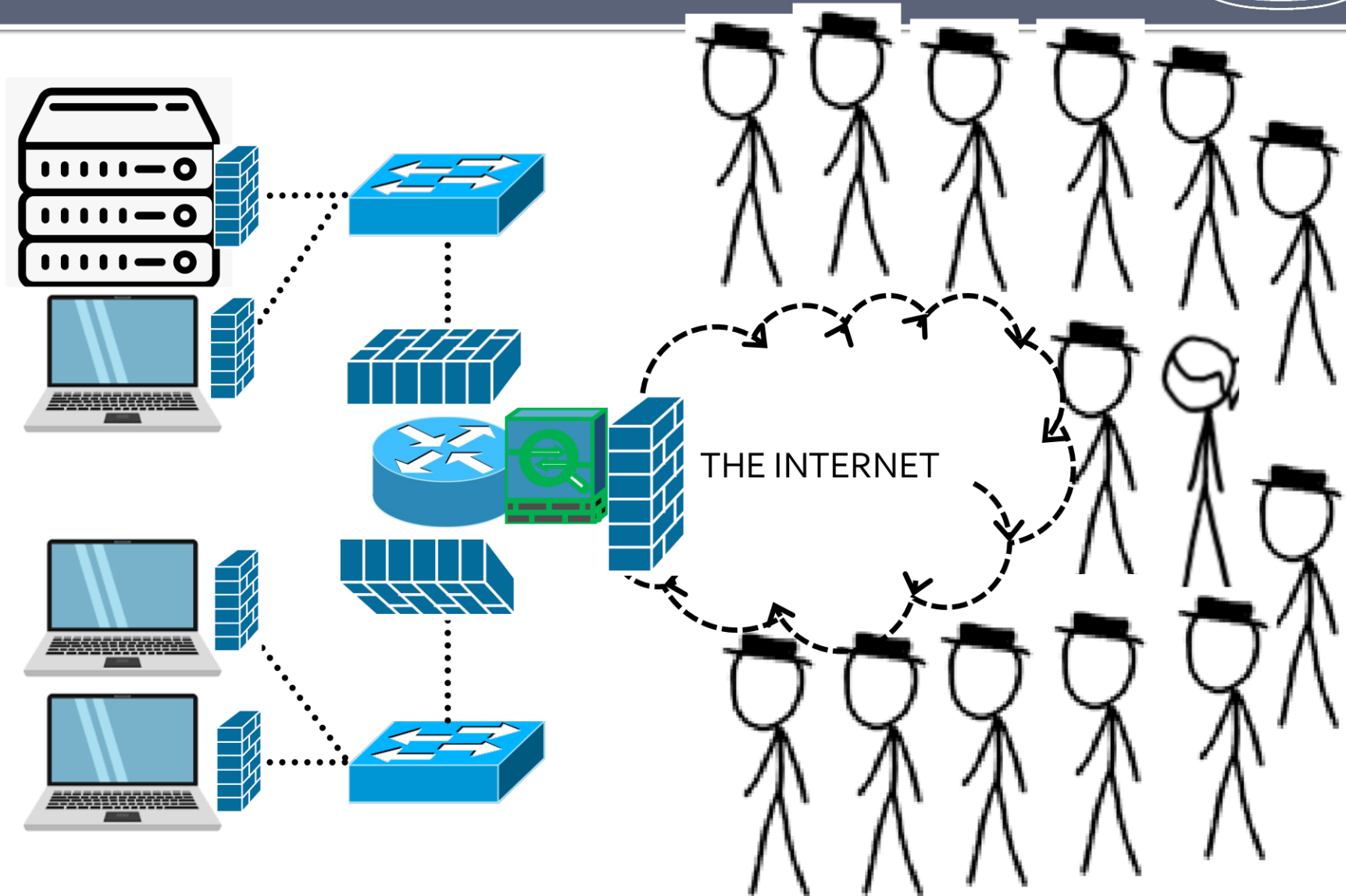
Not-Awful Network Topology







OK Network Topology



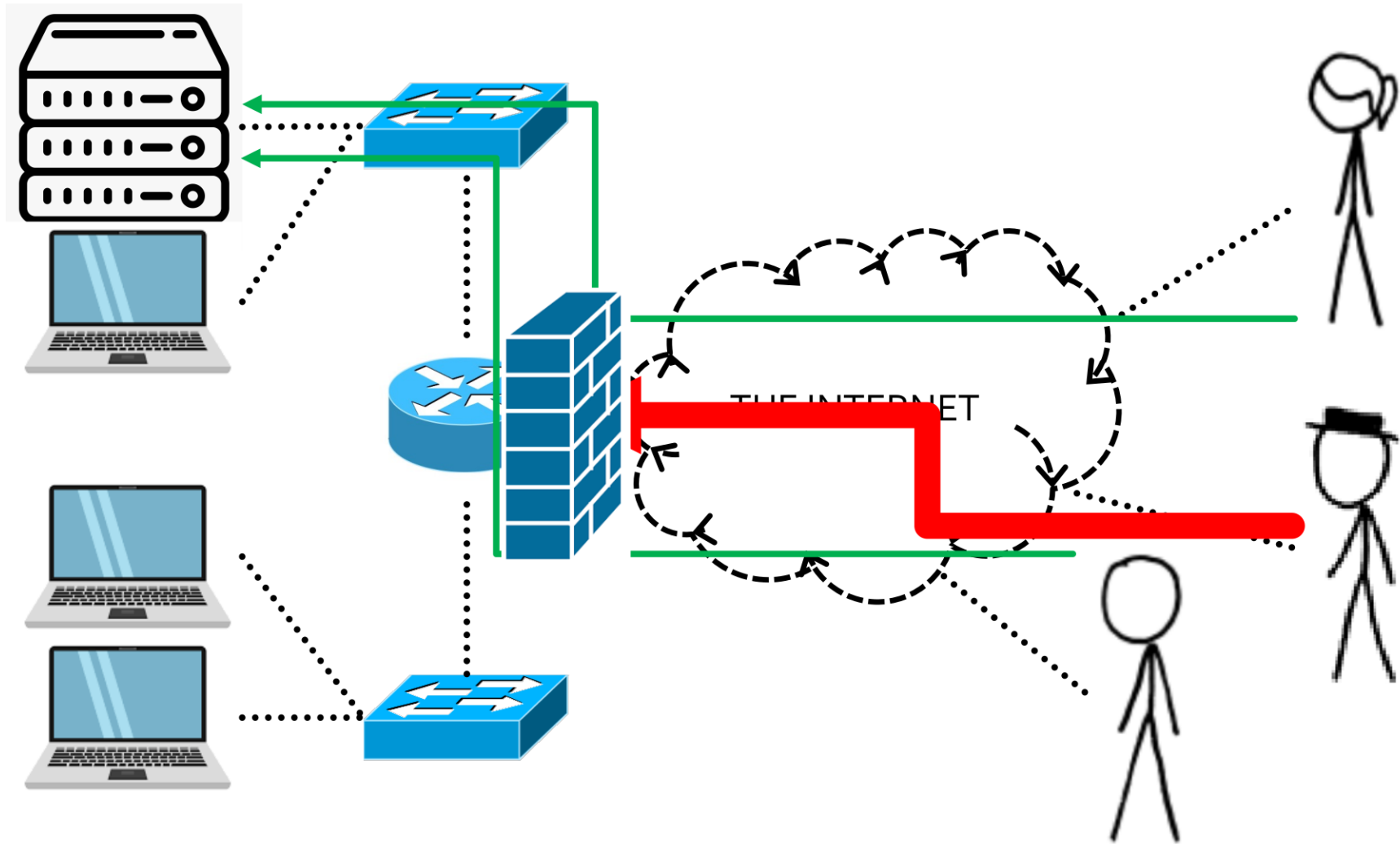
Denial of Service (DoS) Attacks



Denial of Service (DoS) is a type of attack which desires to prevent legitimate users from accessing a service.

- Usually based on an “asymmetric” tradeoff that favors the attacker
 - Attacker’s cost is very small but defender’s cost is very high

Asymmetric Tradeoffs



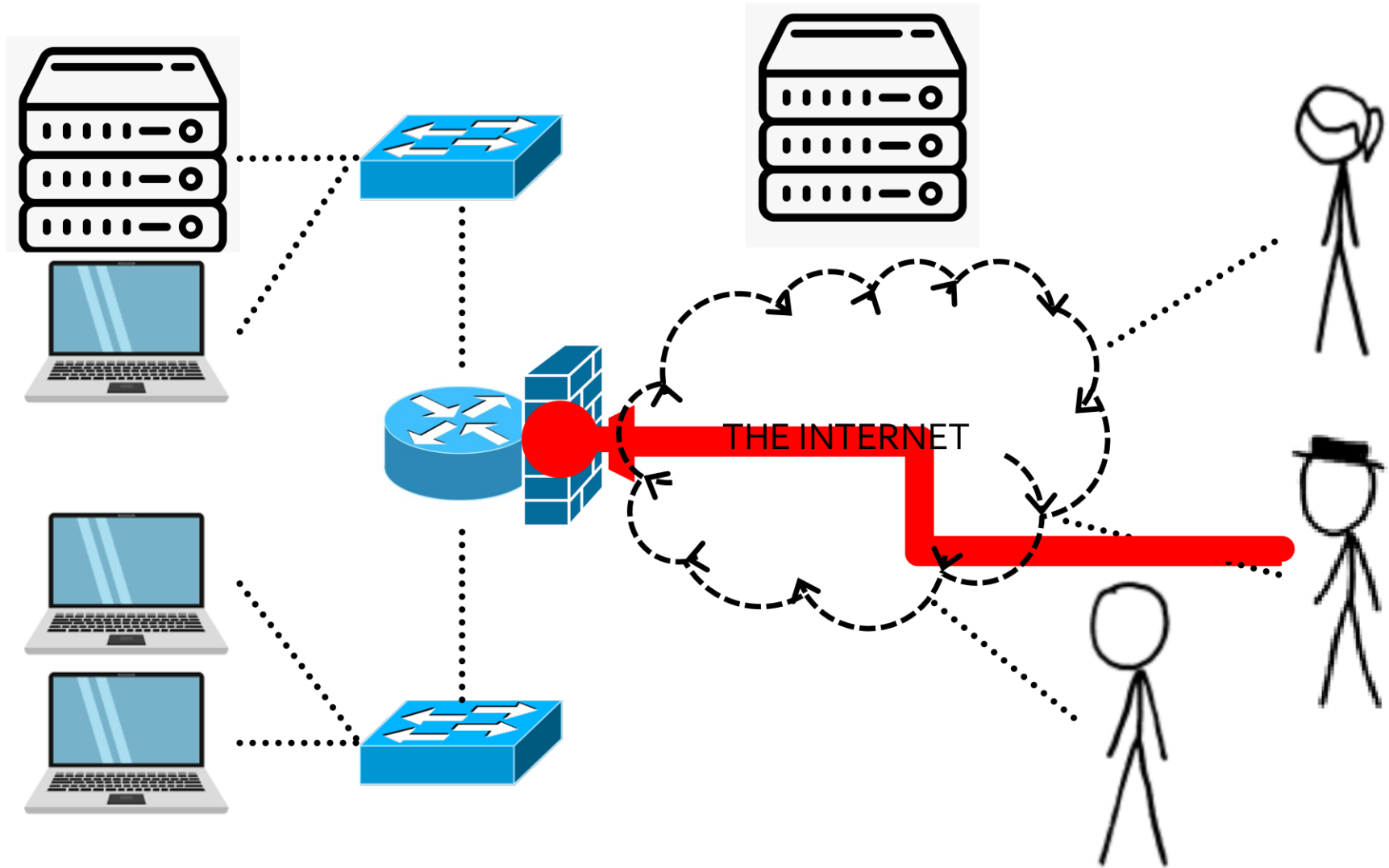
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 - Attacker’s cost is very small but defender’s cost is very high
- Come in many different varieties

Traffic Floods



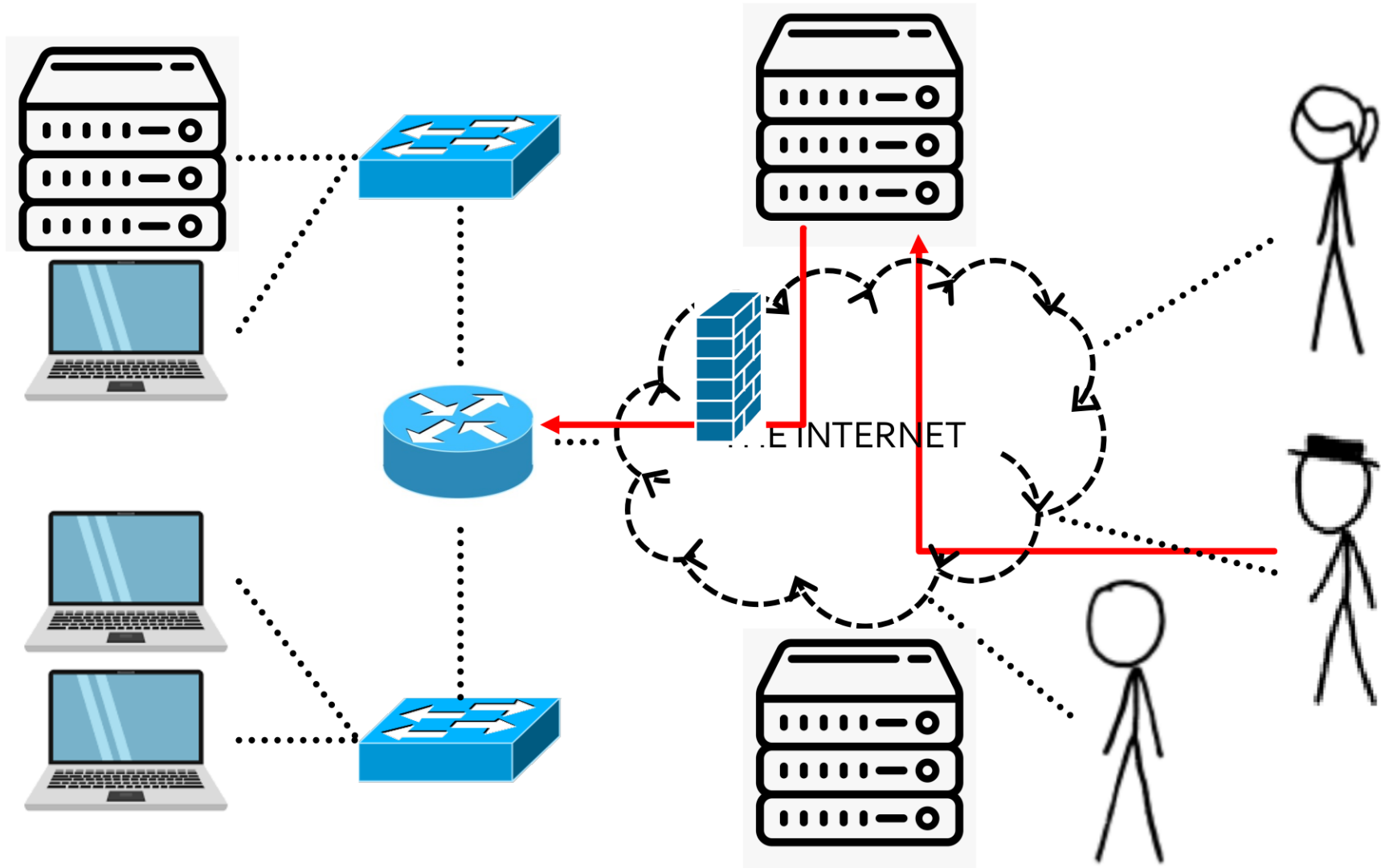
Reflection Attacks



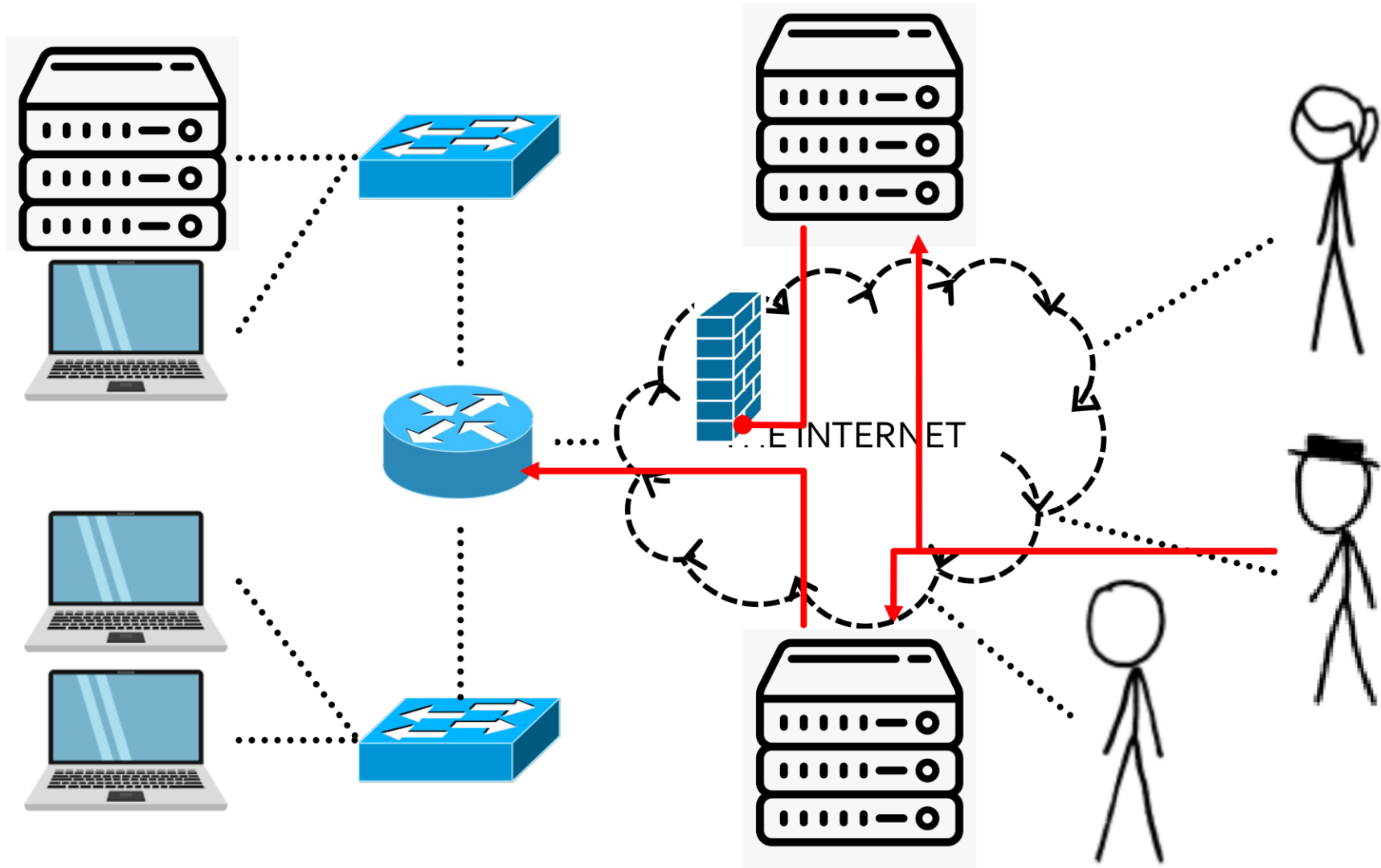
Reflection Attacks are a type of network attack where the traffic is “bounced” through a third-party in order to hide its source.

- Usually relies on forging the source IP
 - Causes the 3P to send traffic to the victim
- Victim can block the source-IP (bouncing server) but never see the actual attacker

Reflection Attacks



Reflection Attacks



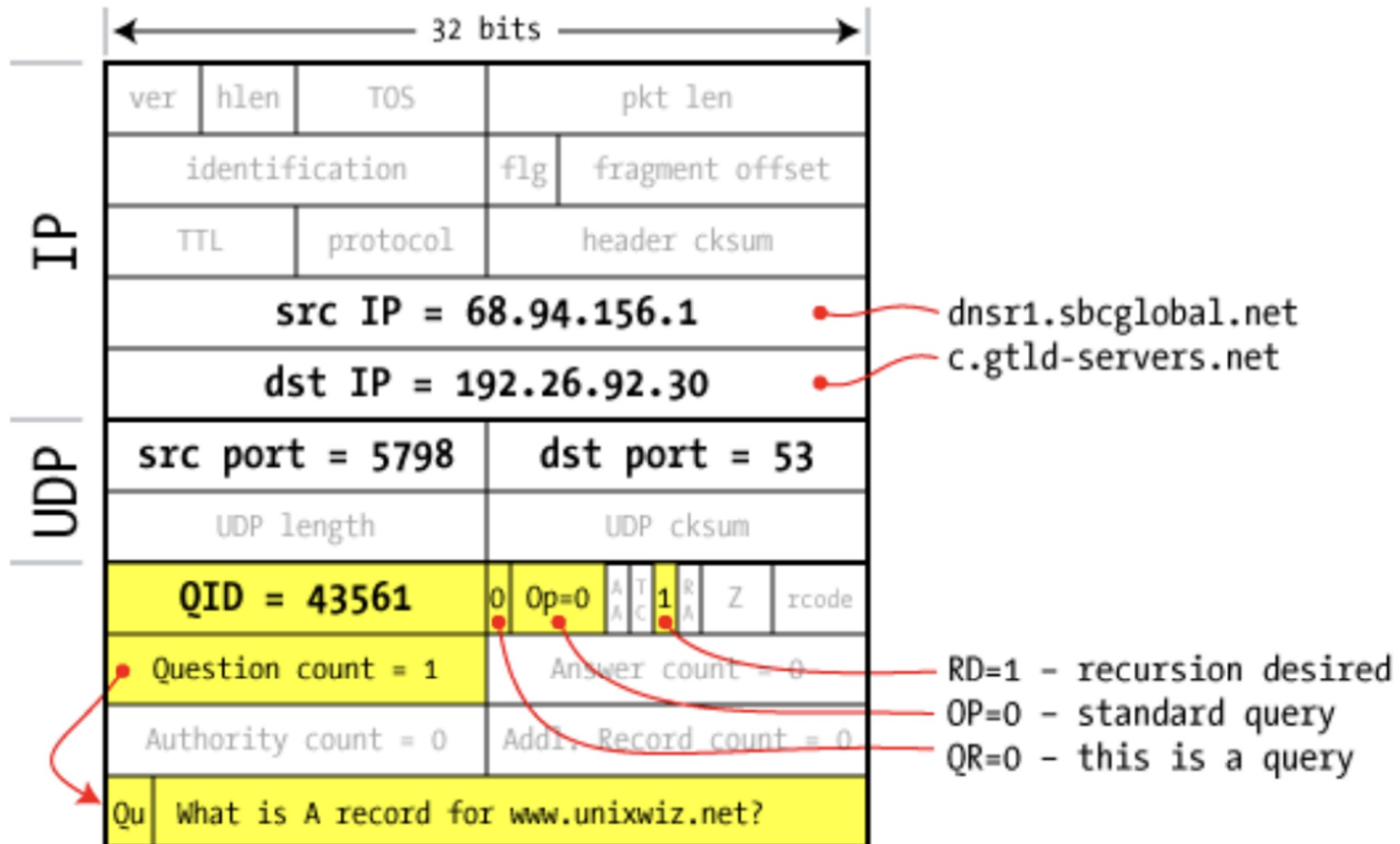
Amplification Attacks



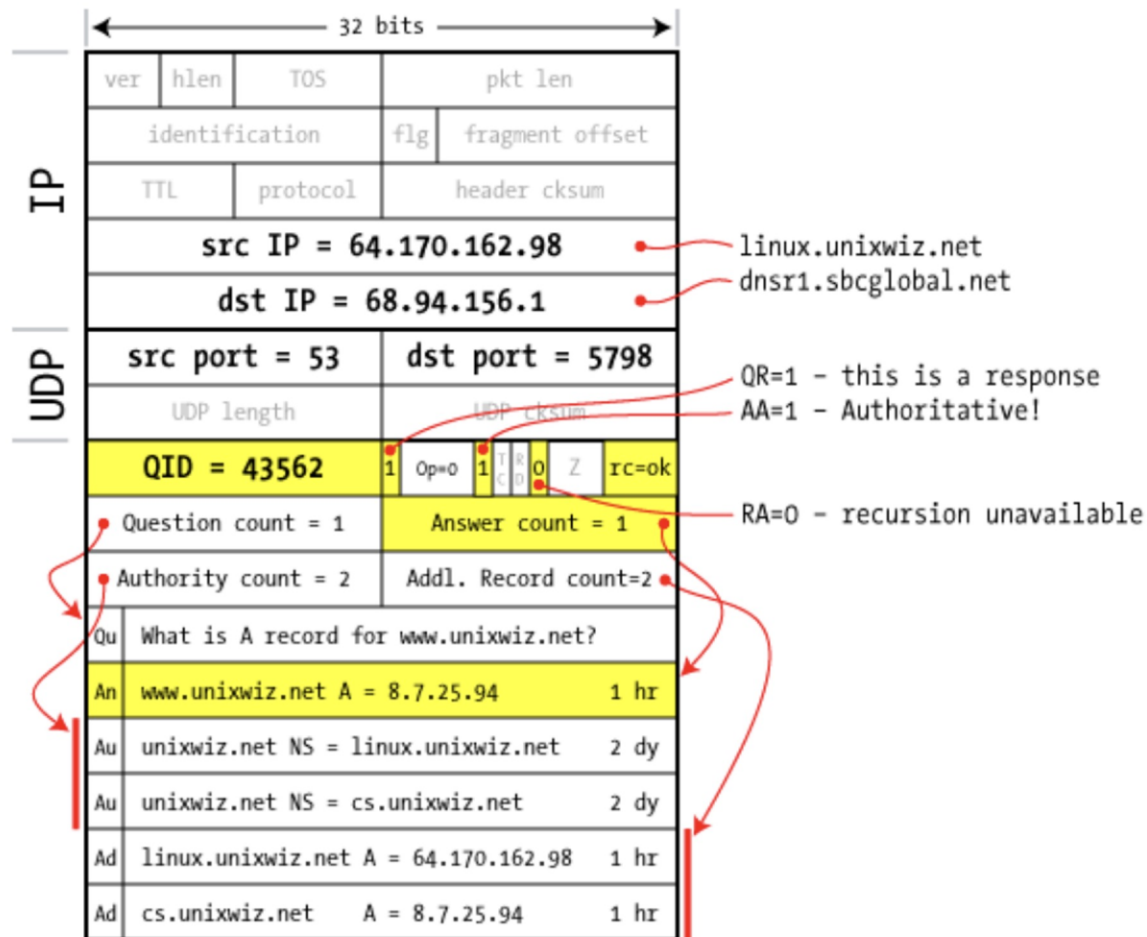
Amplification Attacks are a type of reflection attacks where the victim receives more traffic than the attacker sends.

- Obvious asymmetry
- DNS is a common vector for them
 - Request: 10s of bytes
 - Response: 100s of bytes

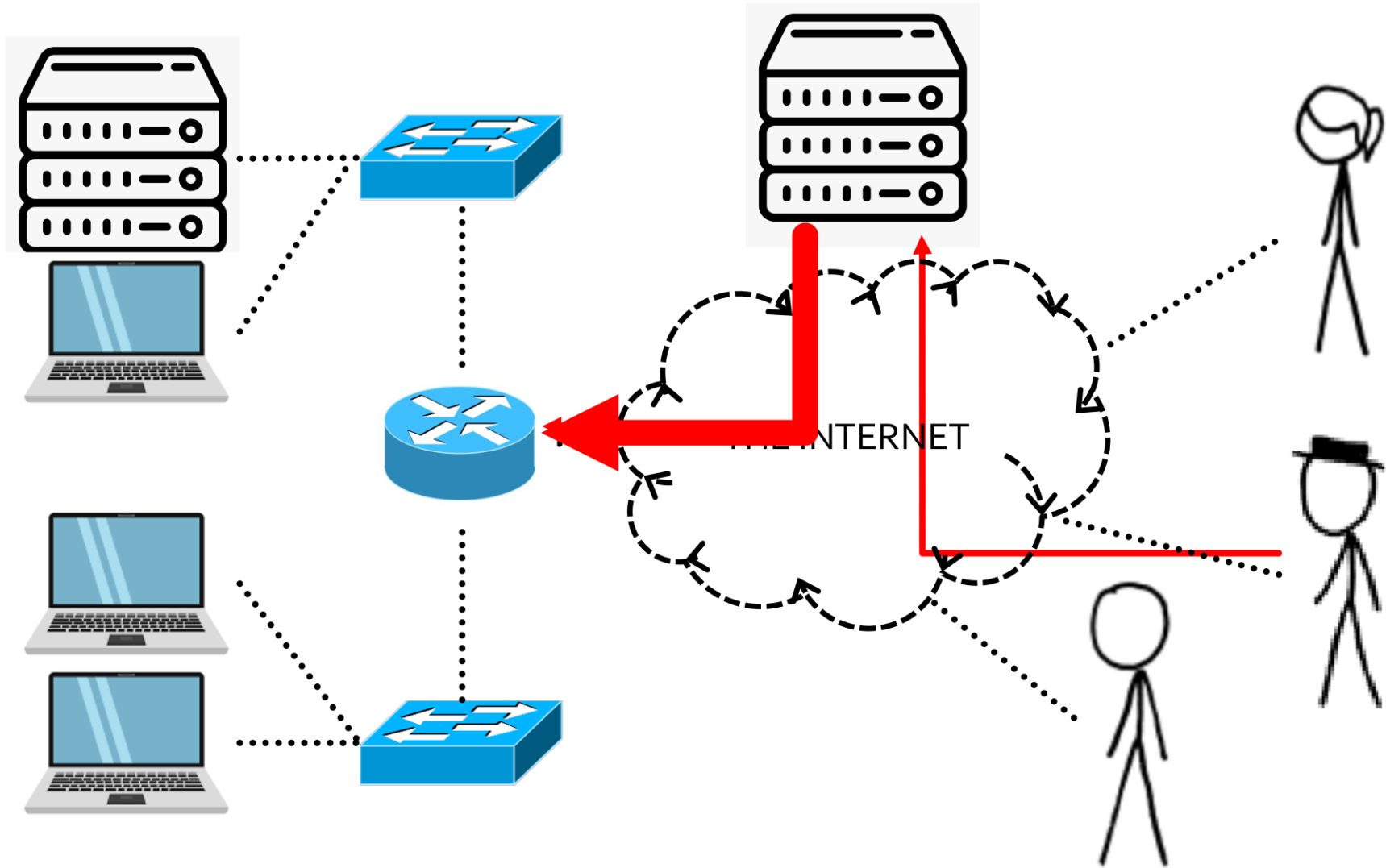
DNS Request



DNS Response



Amplification Attacks



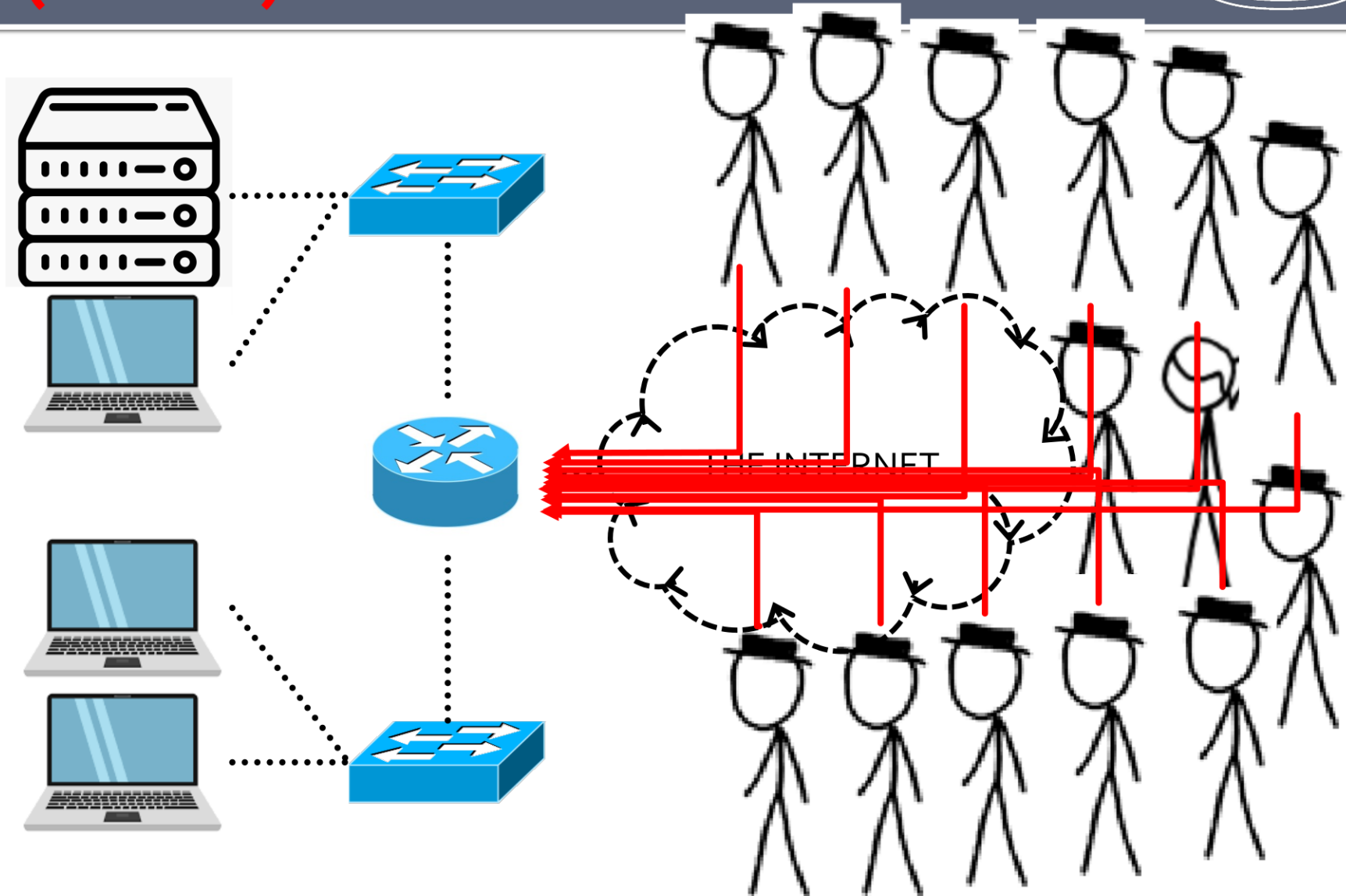
Distributed Denial of Service (DDoS)



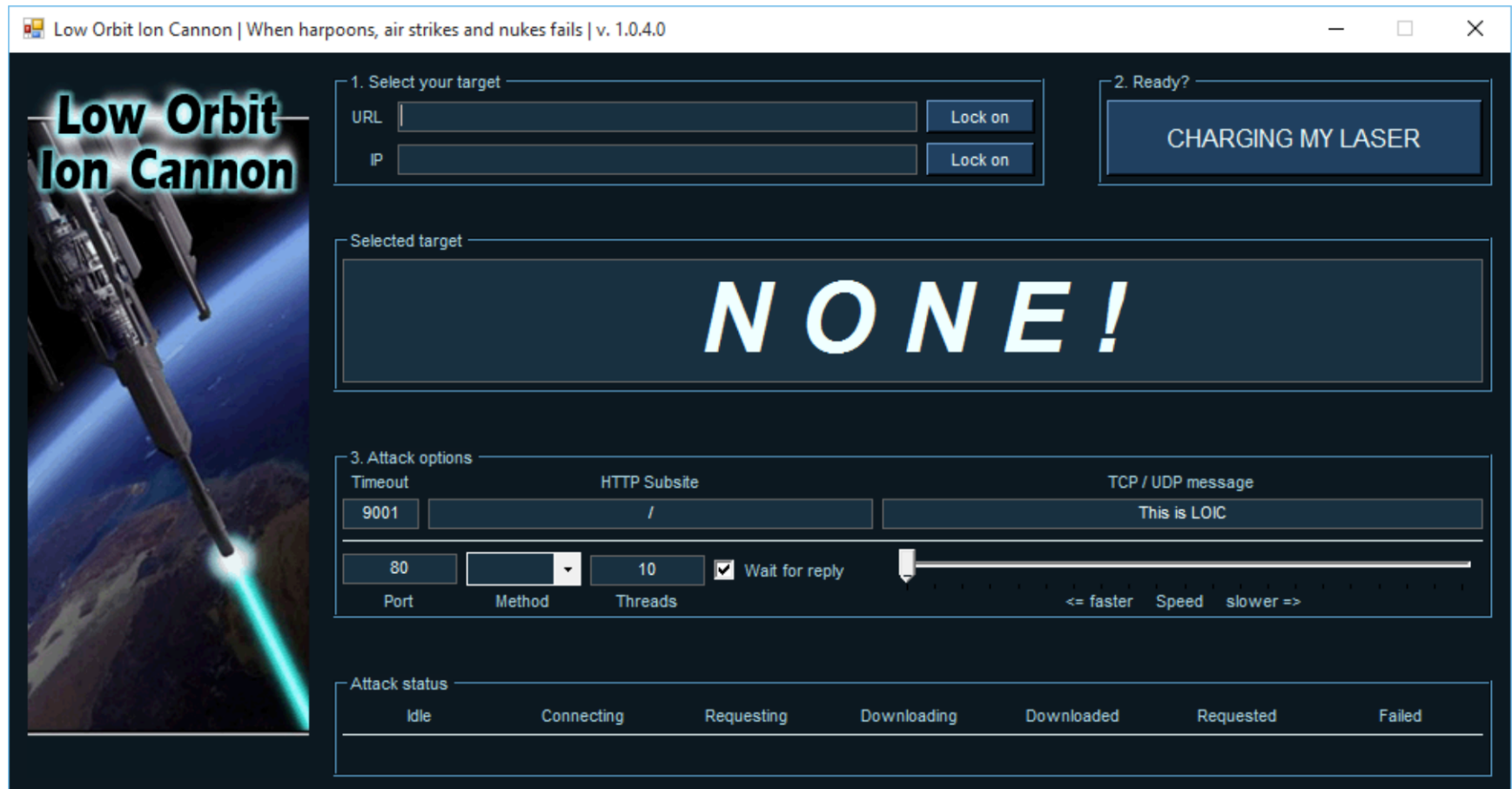
Distributed Denial of Service (DDoS) is a type of DoS attack where the “source” of the attack is distributed across the Internet.

- Often accomplished via botnets
- Each bot under the attacker’s control contributes negligible amount of traffic but the sum is non-negligible

Distributed Denial of Service (DDoS)



Script-Kiddie Tools

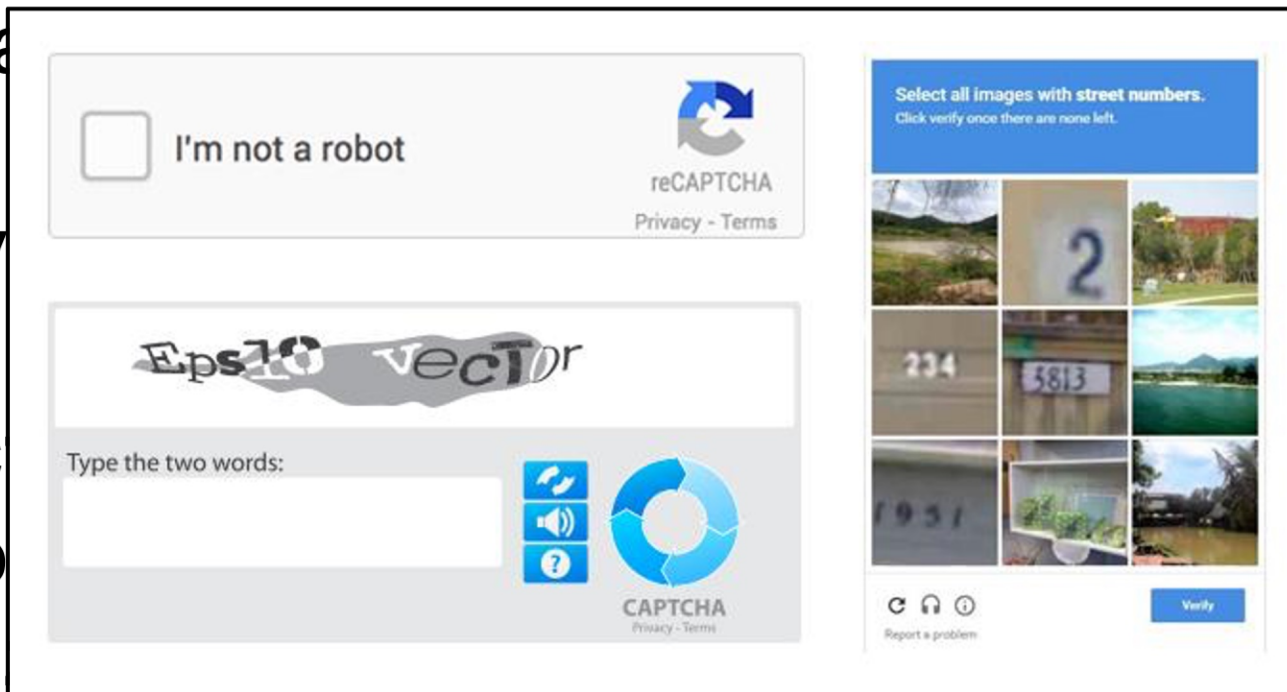


DoS Defenses



Basic DoS defenses are relatively straightforward

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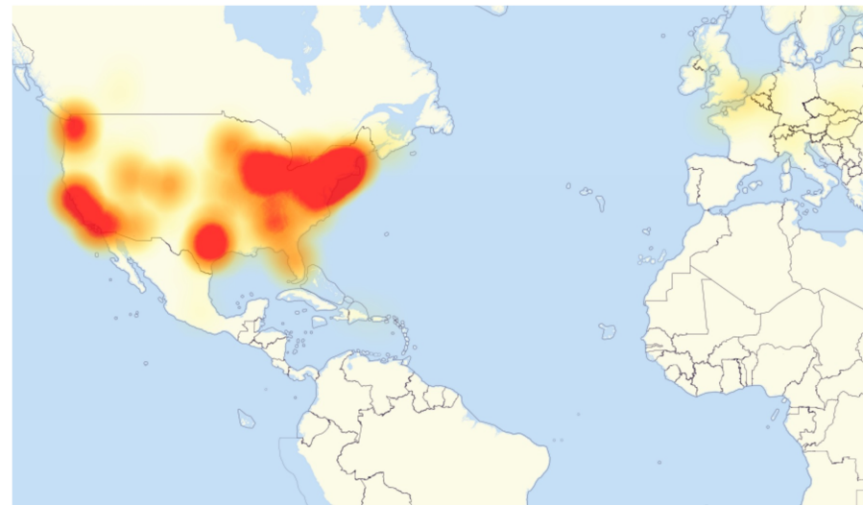
requires client to solve CAPTCHA

Massively, Massive Botnets



The **Mirai Botnet** was mostly comprised of IoT/embedded devices breached via default usernames/passwords.

- ~600k bots generating 600GB – 1TB of flood traffic towards victim
- Took down DynDNS for ~2 hours in 2016
 - Major provider for US



DoS Defenses



Advanced DoS attacks require specialized defenses and custom infrastructure.

Google Cloud Platform | limepad | Search products and re

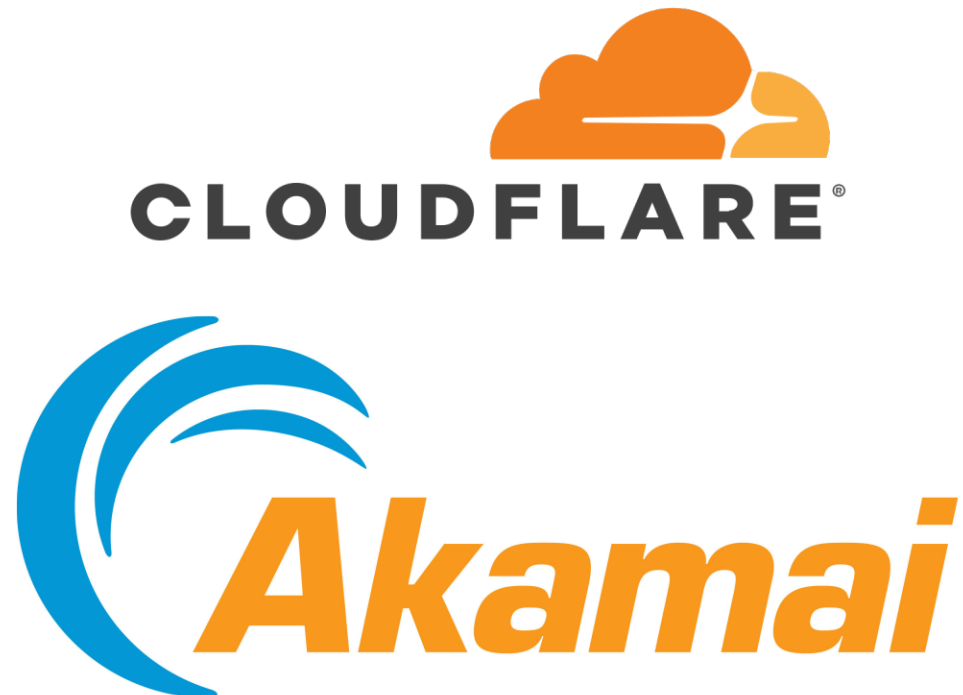
Cloud Armor

POLICIES | **MANAGED PROTECTION**

Cloud Armor Managed Protection is a set of managed services including DDoS mitigation and WAF, to help protect your applications and websites from attack. [Learn more](#)

There are two CAMP service tiers: Standard (default) and Plus (a monthly subscription)

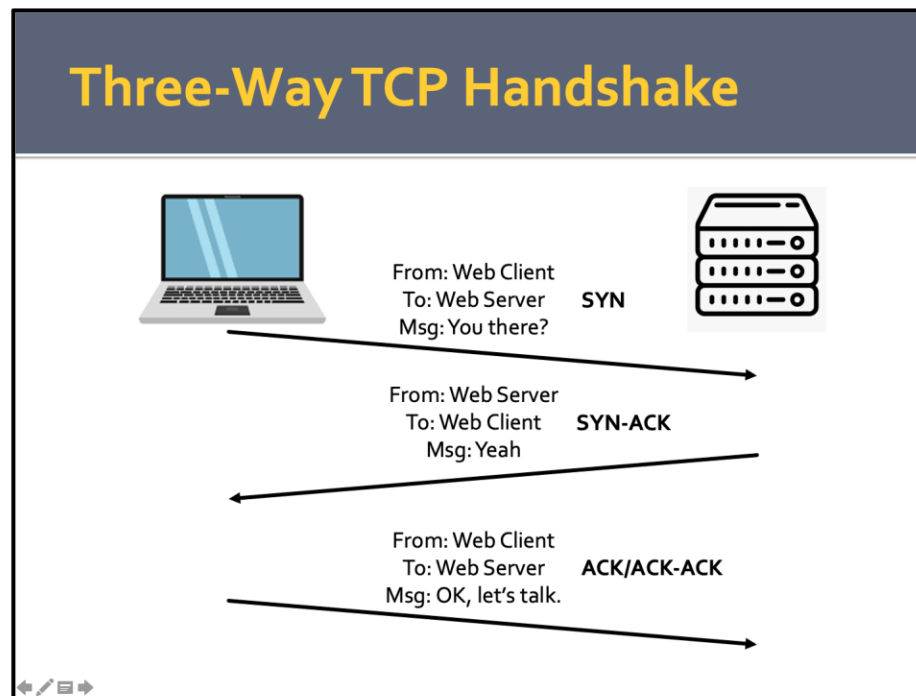
Standard tier (default)	Plus tier
Standard Cloud Armor protection for applications and websites. This is the default tier for services behind the: HTTP/S LB, TCP Proxy or SSL/TLS Proxy. Learn more	Monthly subscription metered by the size of your infrastructure including Cloud Armor WAF rules, policies and requests. Learn more
Subscribed (free)	SUBSCRIBE TO PLUS TIER
CURRENT TIER	



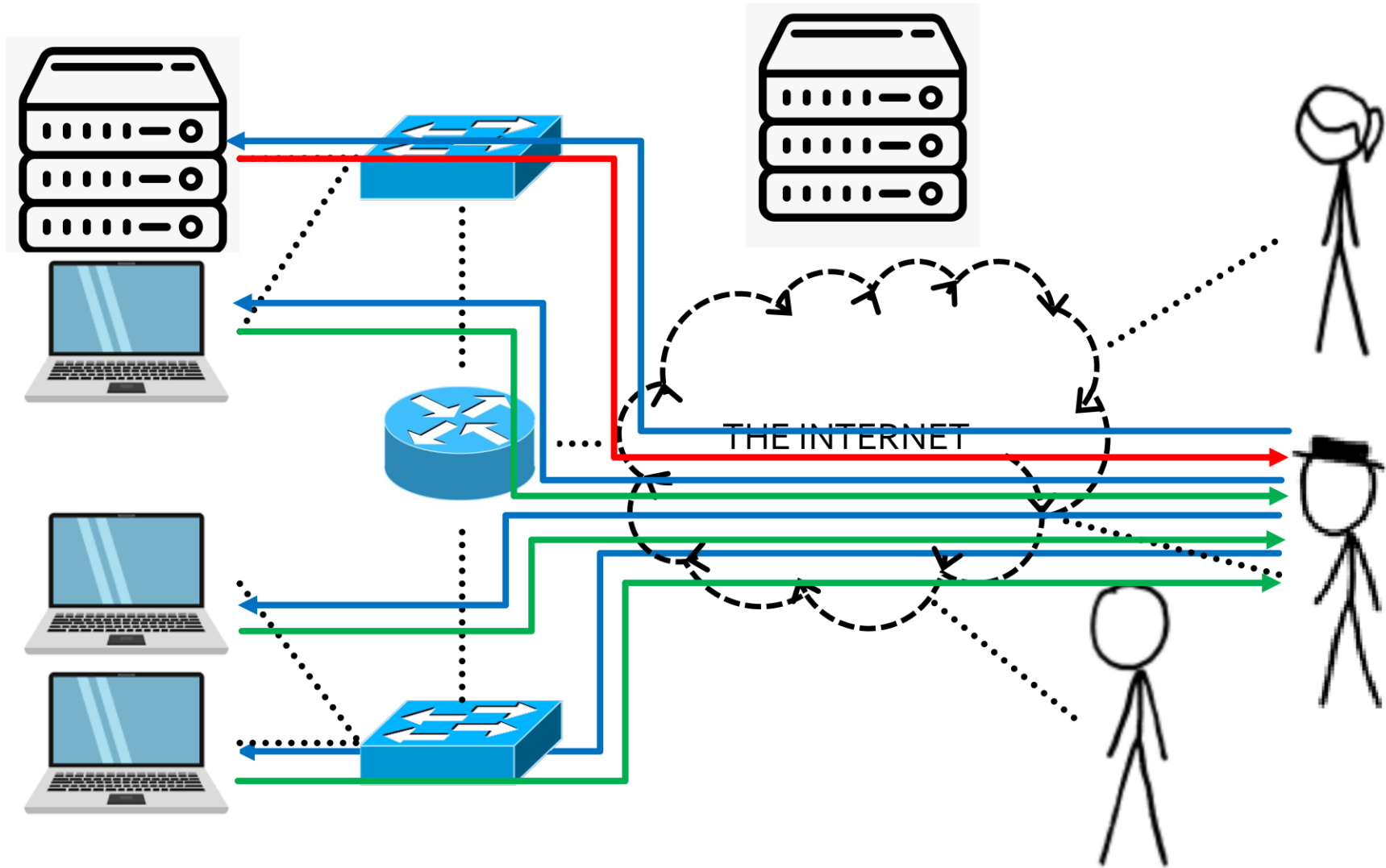
Port Scanning



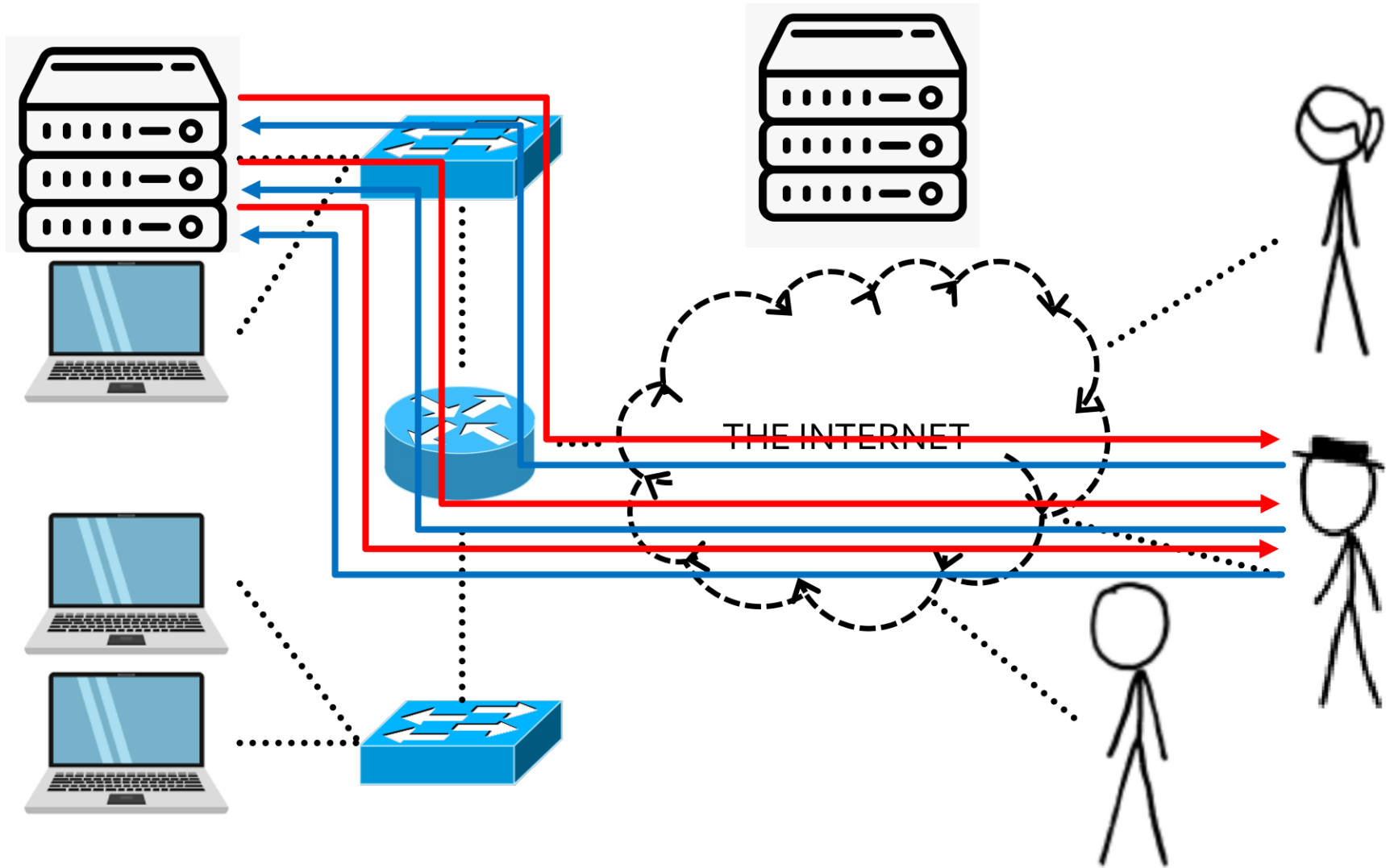
Port scanning is a reconnaissance technique that is used by attackers to gain information to aid them in their attacks.



Horizontal Port Scanning



Vertical Port Scan



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